



TOUCH AND SENSE PARTS 1 AND 2



I was inspired by the textures of Millbank, especially the brick facades. I wanted users of my maps to feel the history of this place through their fingertips. Many of the buildings in the area were built from bricks that were recycled when the Millbank Prison was demolished after it closed in 1890. One of my maps is made from plaster (Part 1). It casts textures of buildings that were constructed from the prison's original footprint. A canvas map below indicates the names of the buildings. The other map uses the language of geological sampling (Part 2, featured on the back). It features materials collected from selected points where the Millbank Prison once stood. I cast the materials in glass wax to make them visible as units. By separating them out and suspending them in clear material (glass wax), I aimed to highlight things that we often take for granted.

Qilin Evans Ye
Canvas, marker,
found materials,
glass wax