

# Resume

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## Education

- Ph.D., Computational Graphic Design (Faculty of Arts, Aarhus University, 2014–2019)
- Master's degree, IT, Multimedia & Interaction Design (IT-Vest, Aarhus University, 2010–2012)
- Bachelor's degree, Graphic Design and Communication (The Graphics Arts Institute of Denmark, 2004–2007)
- Media economist, Multimedia Design (Interactive Media & Marketing Academy, 1998–2000)

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## Jobs

- Senior Associate Professor (Danish School of Media and Journalism, 2021–present)
- Head of Center for Design and Visual Communication (Danish School of Media and Journalism, 2022–present)
- Lecturer, Interactive Design Programme (Danish School of Media and Journalism, 2007–2021)
- Digital Art Director (Wunderman Copenhagen, 2007)
- Freelance Graphic Designer (2004–2007)
- Digital Designer (Grey Digital, 2001–2004)
- Designer (Scandinavia Online, 2000–2001)
- New Media Designer (Grey Direct, 1999–2000)
- Designer (Hilleke & Co., 1995–1998)

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## Talks / Presentations / Lectures

- Tomorrow's Branding Today – The Making of Future Identities through Creative Coding (undisclosed German Media Group, April 2023)
- Creative Coding in Graphic Design Education (ELISAVA, Barcelona, Spain, March 2023)
- Bit by Bit: Introducing Code in Graphic Design Education (Processing Community Day Coimbra, Portugal, December 2022)

- Creative Coding Crash Course SS2022 (FH Bielefeld University of Applied Sciences, Bielefeld, Germany, May 2022)
- Generativt Design (KEA – Copenhagen School of Design and Technology, Copenhagen, Denmark, April 2022)
- Form + Code (Glasgow School of Art, Glasgow, Scotland, December 2021)
- Adding Code to Design: Will It Blend? (Design Matters 2021, Copenhagen, Denmark, September 2021)
- Kode som kreativt materiale (Multimedia Design Educations Annual Meeting, online, March 2021)
- Teaching programming to graphic designers (Processing Community Day Hangout, May 2020)
- Kode + Design = ♥ (The Royal Danish Academy of Fine Arts, Copenhagen, Denmark, March 2020)
- Coded Design (WAN-IFRA Media Lab Days #5, Copenhagen, Denmark, February 2020)
- Kode som designredskab (HK Grafisk, Copenhagen, Denmark, December 2019)
- VidenShot, PhD dissemination (DMJX, Copenhagen, Denmark, October 2019)
- Assessing Graphic Designers' Learning Style Profile to Improve Creative Coding Courses (Eurographics 2019 Conference, Genova, Italy, May 2019)
- Mapping Creative Coding Courses: Toward Bespoke Programming Curricula in Graphic Design Education (Eurographics 2019 Conference, Genova, Italy, May 2019)
- Deconstruction/Reconstruction: A Pedagogic Method for Teaching Programming to Graphic Designers (PCD@Aarhus, Aarhus, Denmark, February 2019)
- Deconstruction/Reconstruction (Teaching to Learn, Learning to Teach, New York, USA, January 2018)
- Deconstruction/Reconstruction (XX Generative Arts Conference, Ravenna, Italy, December 2017)
- Graphic Design in a Computational Culture (DesignDanmark Digital Design Conference, Copenhagen, Denmark, December 2015)
- Graphic design in a computational culture (D! Internat #36, Göteborg, Sweden, September 2015)
- Code – fad or future? (TYPO Berlin, Berlin, Germany, May 2014)
- Visuel identitet på digitale platforme (Bysted, Copenhagen, 2012)
- Generative Identiteter (DR – Danish Broadcasting Corporation, Copenhagen, 2012)
- Kreativ Kode – formgivning via programmering (Visuelt Forum Weekendkonference, 2012)
- Kreativ Kode (HK Grafisk Kommunikation, 2011)
- Logoets nye funktioner (K-Forum, 2010)

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## Courses / Workshops

- 100+ courses @ DMJX covering topics like color theory, animation, branding, visual semiotics, logo design, web design, data visualization, dynamic identities, physical computing, creative coding, artificial intelligence, and academic writing courses.
- Workshop: Interpolations (Processing Community Day Coimbra, Portugal, December 2022)
- Introduction to p5.js (Processing Community Day Copenhagen, June 2022)
- A Visual Introduction to Programming (Processing Community Day Aarhus, October 2021)
- Kreativ Kode (One-week course @ UC Syd, online, March 2021)
- Computational Graphic Design (One-week course @ The Royal Danish Academy of Fine Arts, Copenhagen, Denmark, November 2020)
- Processing + Graphic Design = ♥ (Processing Community Day Copenhagen, January 2020)
- Kreativ Kode (One-week course @ UC Syd, Haderslev, Denmark, December 2019)
- Design & Code (QUT, Brisbane, Australia, online, July 2017)
- Design & Code (RMIT, Melbourne, Australia, online, July 2017)
- Kreativ Kode (The Graphic Arts Institute of Denmark, 2011)
- Generative Design & Data Visualization (TV2 Design, 2010)
- Grundlæggende grafisk design (IT University of Copenhagen, Copenhagen, Denmark, 2008–2009)

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## Interviews / Press

- ["Code + CPR + Open Data = Personalized generative art"](#) (SMK Open Blog, Februar 2023)
- ["Kreativ kodning er det nye sort. 53 kopidesigns forklarer dig, hvad det er."](#) (DMJX, February 2023)
- ["003: A conversation with Stig Møller Hansen"](#) (Tim Rodenbröker Creative Coding, July 2022)
- Community Spotlight (Tim Rodenbröker Creative Coding, March 2022)
- "Datavisualisering på Space10" (DR P1 Eftermiddag, December 2019)
- ["Barn af huset er ny docent på DMJX"](#) (DMJX, August 2021)
- ["Where Graphic Design and Programming Meet"](#) (DeMagazine, April 2021)
- "Framtiden är kodad" (CAP & Design, March 2016)
- "Låt koden skapa formen" (CAP & Design, January 2016)
- ["Kreativ kodenørd vil koble hjernehalvdele"](#) (DMJX, April 2014)
- "Generativt Design" (AGI – Aktuel Grafisk Information, 2010)

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## Exhibitions / Events

- Artware8 (Britanico Cultural Cultural Center, Lima, Peru, November 2022)
- Processing Community Day Copenhagen 2022 (hosted by University College Copenhagen, Department of Didactics and Digitalisation, June 2022)
- Processing Community Day Copenhagen 2021 (hosted by The Royal Danish Academy, October 2021)
- Processing Community Day Copenhagen 2020 (hosted by IDA – Danish Society of Engineers, Copenhagen, January 2020)
- Processing Community Day Copenhagen 2019 (hosted by IDA – Danish Society of Engineers, Copenhagen, February 2019)