# Mikko Raita

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# **Experience**

September 2000 - Present

#### Raimo Sound Tmi, Helsinki - Entrepeneur

- Freelance music and sound mixer, recordist, editor, producer and mastering engineer
- Co-founder at Studio Kekkonen, Helsinki (2006->), owner & operator of Control Room 1
- Over 300 music album projects, over 60 film and TV score mix/recording projects

March 2020 - Present

## **Metropolia University of Applied Sciences, Helsinki** - *Part Time Lecturer*

- Music mixing, immersive music mixing and film sound, lectures and 2024 mixing course
- Instructing composers in animation production joint project with Media Sound students

February 2020 - March 2025

### **Aalto University, Espoo** – *Part Time Lecturer*

- Bi-yearly (3x) 3-day masterclass on music and Dolby Atmos mixing to Film Sound students
- 2025 Lecture on immersive audio and Dolby Atmos to Sound in New Media students

August 2015 - November 2024

#### Helsinki Vocational College and Adult Institute (Stadin AO) - Sound Teacher

- Full-time (70-75%) teacher for vocational Sound, Film, Game Design and Adult students
- Focus on media sound, music production, mixing & recording and game sound instruction
- The only sound and music teacher in yearly 100+ student *Capital Region Game Project* collaboration, lecturing for Metropolia Game Programming and 3D Animation students

February 2011 - December 2021

# Theatre Academy, University of the Arts Helsinki - Part Time Lecturer

• Yearly (10x) 64-hour course on music production and Pro Tools to Sound Design students

December 2011 - Present

#### **Various** – *Freelance Lecturer*

- 2011 Nokia Oyj Helsinki and London sound design teams, Music mixing workshop
- 2021 Helsinki City Theatre sound design team, Immersive audio workshop
- 2023 Finnish National Opera and Ballet sound design team, Immersive audio workshop
- 2024, 2025 Aux Ry members, Dolby Atmos Music workshops

# Skills

Music mixing, recording, editing and production. Immersive audio and Dolby Atmos, advanced sound processing & mastering. Film, TV and game sound, workflows and delivery standards. Lecturing on music & sound technology and production, from basic to expert level. Guitar playing.

# Education

August 1999 - June 2025

Sibelius Academy, University of the Arts Helsinki - Master of Music in Music Technology

MMus Thesis Defence on Film Music May 2025 - BMus on Record Production in 2013

January 2014 - May 2015

Haaga-Helia University of Applied Sciences, University of Helsinki - Vocational Teacher

## **Awards**

The Academy Oscar, Best Animated Feature 2025 - Flow - music mixed by

- Best Sound at Cannes Film Festival 2024, awarded by La Semaine Du Son
- Best Original Music & Jury Award at Annecy International Animation Festival 2024
- Best Animation at the Golden Globes, César, European Film Awards and 70+ other awards

Jussi 2025: Best Music - Lauri Porra / Stormskerry Maja - music mixed, recorded and edited by

Jussi 2025: Best Sound Design - Svante Colerus / Shadowland - music mixing by

Emma 2016: Best Jazz - Aki Rissanen / Amorandom - recorded and mixed by

Emma 2015: Best Jazz - Verneri Pohjola / Bullhorn - recorded and mixed by

Emma 2009: Best Jazz - Verneri Pohjola / Aurora - recorded and mixed by

Emma 2007: Best Rap / R&B - Tuomo / My Thing - recorded and mixed by

Emma 2004: Best Pop - KWAN / Love Beyond This World - recording and mixing by

Pappa-Pysti 2008 Best young music engineer - awarded by Pappa-Fest ry

Femma 2016 - Hyvä Soundi ("Great Sound") awarded to Studio Kekkonen by the Soundi Magazine

## Software and tools

Avid Pro Tools - Expert - Avid Certified Pro Tools User, 2020

Audinate Dante - Advanced - Audinate Dante Certification level 1, 2022

Advanced: Avid Eucon Control Surfaces, Avid / DAD DADman, Izotope RX

Intermediate: Cockos Reaper, Adobe Audition, Adobe Premiere Pro, Firelight Technologies FMod

Expert: Microsoft Windows & Apple macOS

#### **Hobbies**

Summer cabin, barefoot running, PC gaming, gaming & audio Windows PC system building and maintenance, reading, streaming / TV series, films, guitar playing