Project Assignment 2.e

-Designing Collaboration-

Travelers and Newcomers: People who have recently arrived in Tilburg.

The experiment will be conducted with people who are in Tilburg for 12 months or less in groups of 2-5 people. I will guide people in their experiment.

 $\frac{\text{https://www.agsmovers.com/news/adapting-to-a-new-culture/\#:} \sim : text = Adjustment \% 20 phase \% 3A, as \% 20 another \% 20 way \% 20 of \% 20 living.$

Total: Experiment will be done with approximately 20-25 people.

Introduction about Body-Identity-City



-People come together in the search of identity.-

Gobeklitepe is the oldest permanent human settlement anywhere in the world. The site's original excavator, German archaeologist Klaus Schmidt, described it as the "world's first temple": a sanctuary used by groups of nomadic hunter-gatherers from a wide area, with few or no permanent inhabitants.





Tilburg, The Netherlands

-City is the second nature of human.-

"...the archetypes Benjamin identifies are complex; they are anything but predictable, they elide into one another, adopting characteristics and motives as circumstances dictate.

Archetypes are not characters in the sense that fiction would seek to create the illusion of a unique personality, rather they strip away the particular to identify commonalities. As Benjamin uses the metaphor of "second nature" to describe the modern city, it seems

appropriate to borrow and stretch the imagery (albeit, sometimes with 'tongue-in-cheek') to describe his species of this ecological system."

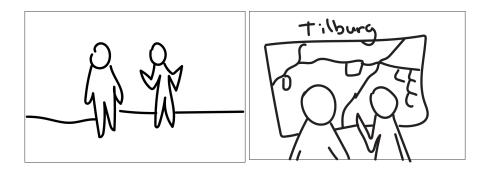
Messer, Sebastian (2016) An Incomplete Taxonomy of Urban Archetypes. In: O.F.F. - Oslo Flaneur Festival 2016, 23rd - 25th June 2016, Oslo, Norway http://nrl.northumbria.ac.uk/policies.html

There is a correlation between city identity and social interaction. City shapes our social engagement and social engagement shapes the city identity. The way we use the space in the city gives information about the relationship between city identity and social interaction. Construction of the city is an extension of social engagement. While we are walking in the city, we will explore the diversity in city.

STEP 1. Semi-Structured Interview

-Meeting with Newcomers and Orientation-

15-30 mins.



- 1. What is your name?
- 2. When did you come to Tilburg?
- 3. What is the reason that you come to this city?
- 4. How does 'Tilburg' name resonate with you?
- 5. What do you think about Tilburg so far?
- 6. Do you have a favorite place in Tilburg?
- 7. What is the most interesting cultural feature in Tilburg?
- 8. Tilburg is attractive with...... Because.......
- 9. Tilburg is not attractive...... Because......
- 10. Tilburg in 3 words: ...
- 11. If your friends, family, loved ones come here, where would you take them?
- 12. What communities do you have in Tilburg?
- 13. Did you meet the citizens of Tilburg who have lived here for a long time?
- 14. Think about the place in Tilburg you have never been there but you want to go there. Where do you want to go?
- 15. Could you give the definition of city identity?

STEP 2. Body-Mind Exercise

-Being Prepared Physically-

30 mins.



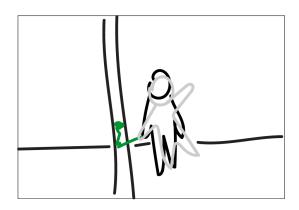
This exercise is a simulation of drifting.

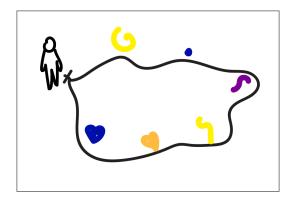
- 1. Close your eyes.
- 2. Start with breathing. Listen to the space and your own body.
- 3. Bouncing and listening to the vibration.
- 4. Walk in space. Change your speed.
- 5. Stop for a minute. Realize where you are. You have avatar eyes and you see everything. Realize the objects in the space.
- 6. Then focus on objects in the space. Choose one of the objects. Look at your hands and look at the object, change your focus constantly.
- 7. Close to that object directly. Is that coming to you or are you going there?
- 8. Zoom in to the object. And zoom out.
- 9. Slowly say goodbye to this object, walk in space.
- 10. While walking in the place, drum on your body to awaken your tissues.
- 11. Stand still or lie down, close your eyes and listen to the space for a while.

STEP 3. Task in the Location

-Drifting in the City-

45 mins.-1 hour



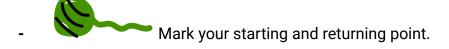


Tasks:

- You will be gathering data from the city. Notice the space, ask questions, be curious! Also, be sure you are safe while you are walking.
- Start at one point and mark your place with the thread. You can fasten it in a stylish way on a pole, bench... This place is your main spot.
- Start drifting in the city. While walking, taking photos and recording the sound of space, you can use tips cards while walking if you feel like you get lost.
- Your second main point is wherever you want to stay and observe for a while.
 This place is also your returning point. Mark this place as you did at the beginning.

Now it is the time to go back to your first point. You can return to your place
directly or you can use different ways. Do not forget, aim is drifting and
explore the city! Keep going to record the sounds and take photos.

Objects:



- **-Your phone for camera:** Take landscape photos, close shot photos. You're free to use zoom in-zoom out. The camera is documentation of what you see, also they are the way you see the space. What do you want to remember? What attracts you? What didn't you like?
- **-Your phone for sound recording:** Record the sounds you want to share with us.

 Also, what do you want to remember? Do these sounds remind you of something?

 How is the atmosphere of the place?
- **-Tips cards:** You can benefit from them whenever you need while you're drifting. Maybe, you can keep going with this task until you get bored.

Tips

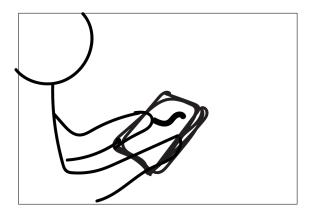
- 1. Observe the objects -buildings, street furniture, trash cans...- in space. How were they being placed? How do they affect the movement in the place?
- 2. Observe the formed later traces. How was this graffiti written? What happened to the warped trash can? What kind of story can be behind it?
- 3. Introduce yourself to the space. What is your name? Can you make a relation with the meaning of your name and the space? etc. river-canal
- Observe the moving things in space. People, trains, cars, bicycles, birds, trees, coke can... What kind of movement do they have? Repeated, accent, fluid, sudden,...
 - Note: Standing still is also a movement of stillness. Try to stand still for 2 mins.
- 5. Ask one person a question. You can be open about what you are doing. The question can be about the history of place or something you are curious about.
- 6. Choose an object or a living being such as duck, bug, tree. And talk with it. It has its own character. Imagine it with its accessories. You can touch, smell and maybe walk around it. This will be a greeting between you and this object.
- 7. Observe people. Can you imagine what kind of daily routine they have?
- 8. Measure the space with sound, thread, steps, different body parts...
- 9. Is there a transition around you which is opening to a different world? What is changing? Light, sound, temperature?
- 10. Characterize yourself as a narrator of the space or imagine yourself as a superhero, a fairy, an avatar, a cat...

- 11. Change your speed while walking. Walk very slow.
- 12. Change your speed while walking. Walk very fast.
- 13. Smile to people.
- 14. Focus on the view in front of you. Is that coming to you or are you going there?
- 15. You have eyes on your back. Where does your back want to look? Maybe, you want to close your back -like you close your eyes;) lean on a wall or lie on your back. You can try this with your different body parts etc. You have eyes on top of your head.
- 16. Observe the groups of people. How are they occupying the space? Can you join them?
- 17. Is the building in front of you interesting to you? How is the character of this building? Pretty, humble, elegant, naive, bulky...
- 18. Look at the ground while walking. Observe the material, texture or pattern of the ground.
- 19. Look at the sky. Focus on the sound from the sky in the next 3 mins.
- 20. Close your eyes. Focus on sound at a time in the next 3 mins.

STEP 4. Draw Your Mental Map

-Sharing Moment-

20 mins.



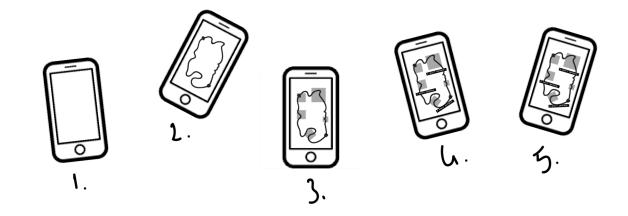
We come to your sharing moment. Your movement in space is your mental map. You will tell your journey by drawing.

Tips for drawing:

- How will you use the space? Think about how you will use this blank screen.
 You can choose a photo from your journey, preferably that shows other materials you will use. Or you can start with white background.
- 2. Start to line your journey.
 - -Where did you start?
 - -Where is your returning point?
 - -What happened in these two points? Lines can be wavy, zigzag, straight...
- Place the photos on your route. Arrange the size and direction as you wish.
 (5-10 photos)
- 4. Add short sentences or a couple of words on your mental map.
- 5. After you finish your work, save it. Add your sound recordings.

I suggest using Instagram reels for mapping or an app for drawing, adding photos and adding sound.

OPTION 1.



OPTION 2.

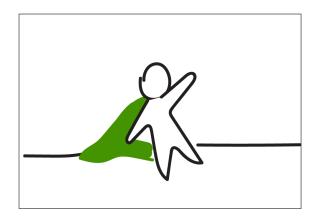




And send me!

-Telling your Experiences with Movement-

15 mins.



An Alternative 3d Mental Map



Video recording of end result.

You used a virtual screen and pen to draw your in 2d space. You can also tell your experience in 3d space. Mainly, you will express your journey performatively.

Use the green fabric as a prop.

Write your 5 steps score. Scores suggest deliberate actions about your experience.

- 1. The Start
- 2. Between The Start and The Return
- 3. The Return
- 4. Between The Return and The Finish
- 5. The Finish

You can mix the steps and also, think about the transition between two steps.

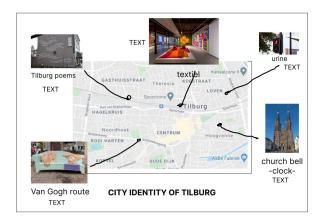
STEP 5. Review

-Verbal Feedback-

- What do you think about this experiment?
- The things work for you in the process:
- The things doesn't work for you in the process:
- Do you have any suggestions?

Expected Outcome

-City Identity of Tilburg through the Eyes of Newcomers-

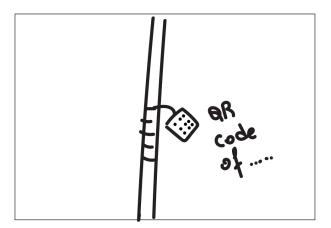


What mental map shows us?

- -Sense of belonging of newcomers.
- -Atmosphere of places in Tilburg through the eyes of newcomers.

Presentation

-QR Code in the City-



QR codes will be placed on starting and returning points of newcomers. The places are marked before with the green thread. QR code directs inhabitants who scan the journey of newcomers.