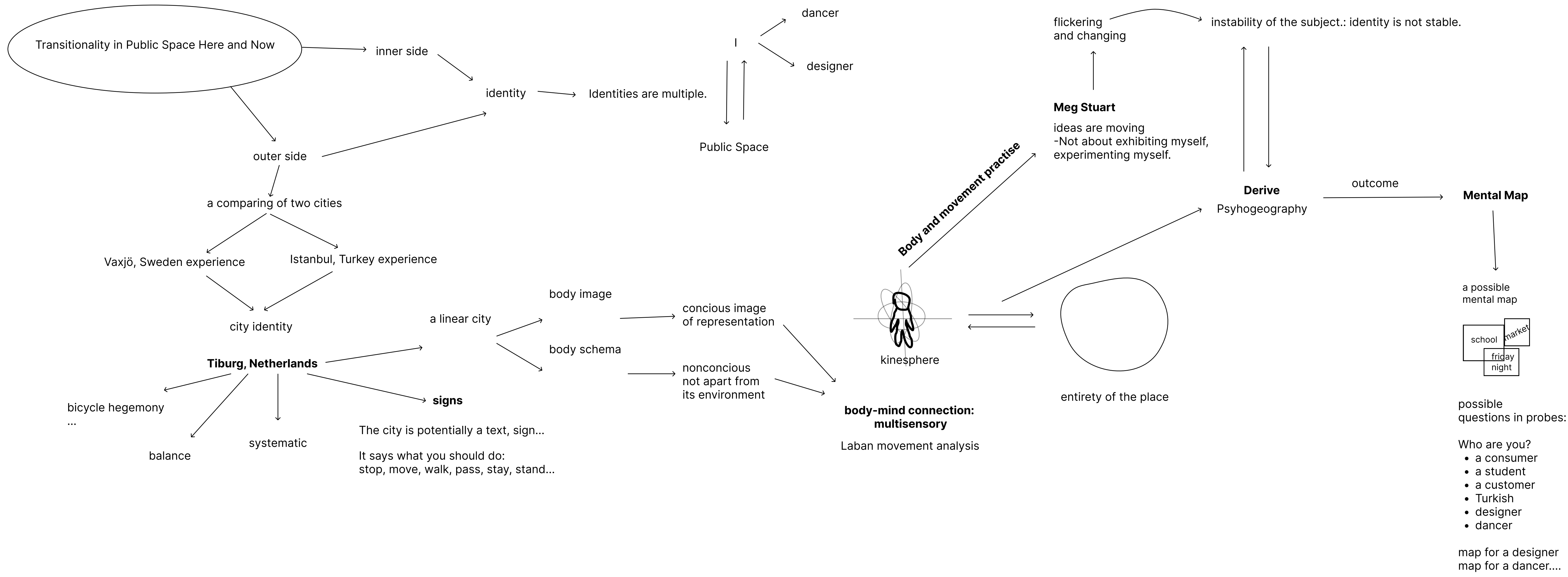


Approach



Aim

“The Other is situated in the core of our identity. ”

There is no only one identity which makes us who are we. It can read from the public space accurately. Because while we form public space, public space forms us. However, power relations in the public sphere are variable, what we experience is our look for balance in contrasts inside and outside.

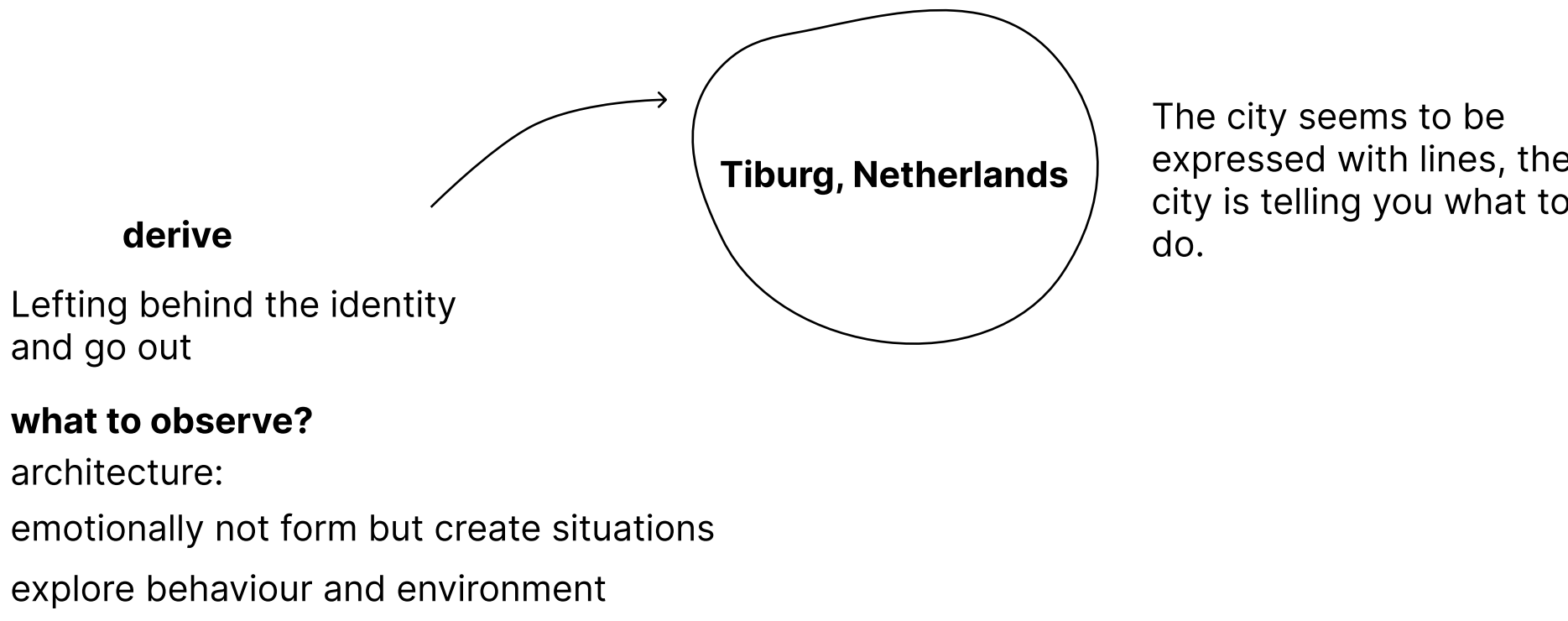
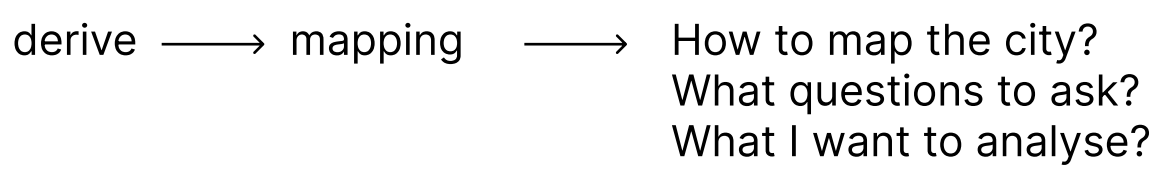
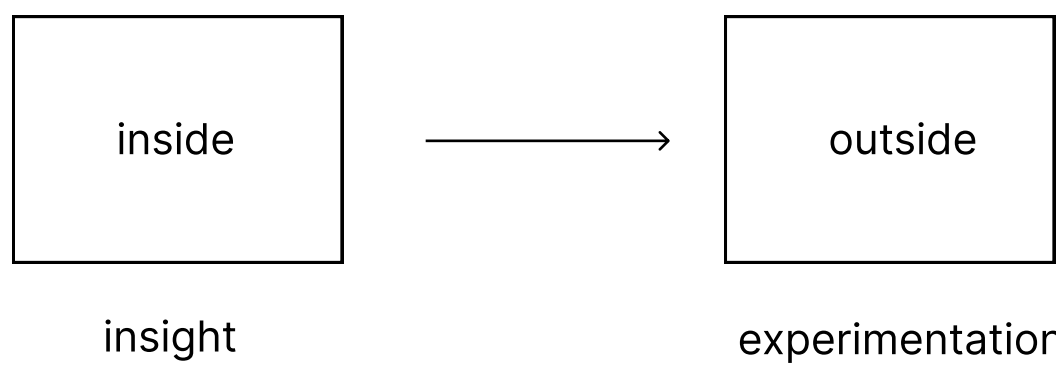
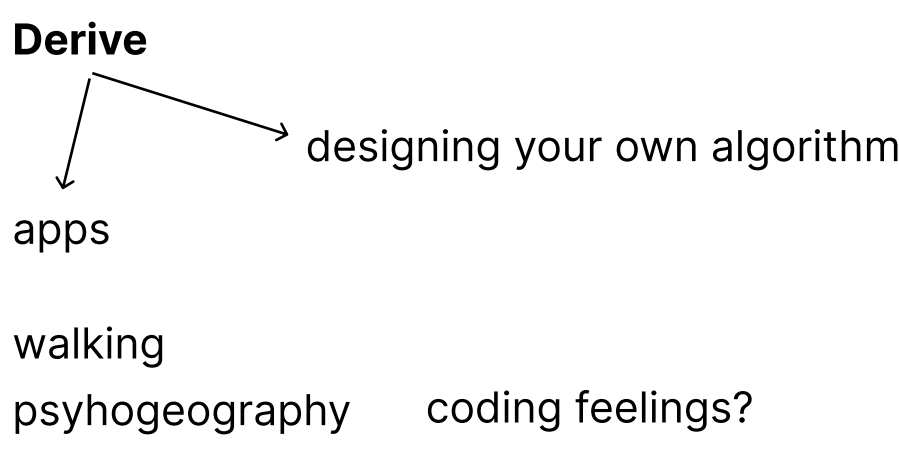
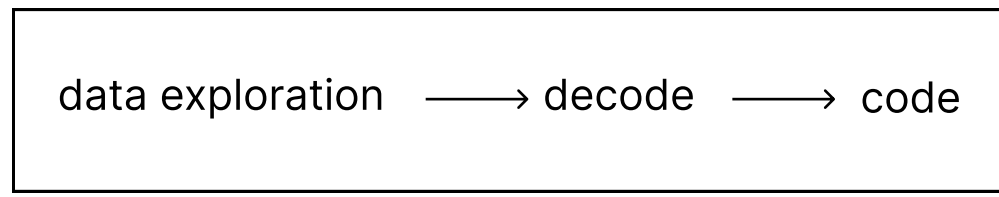
My focus in derive is bodily experience.

Questions

What would be the result if people in different personas applied the mapping experience?

How does the first day's derive and therefore the city experience change another day in the personal mental map for me?

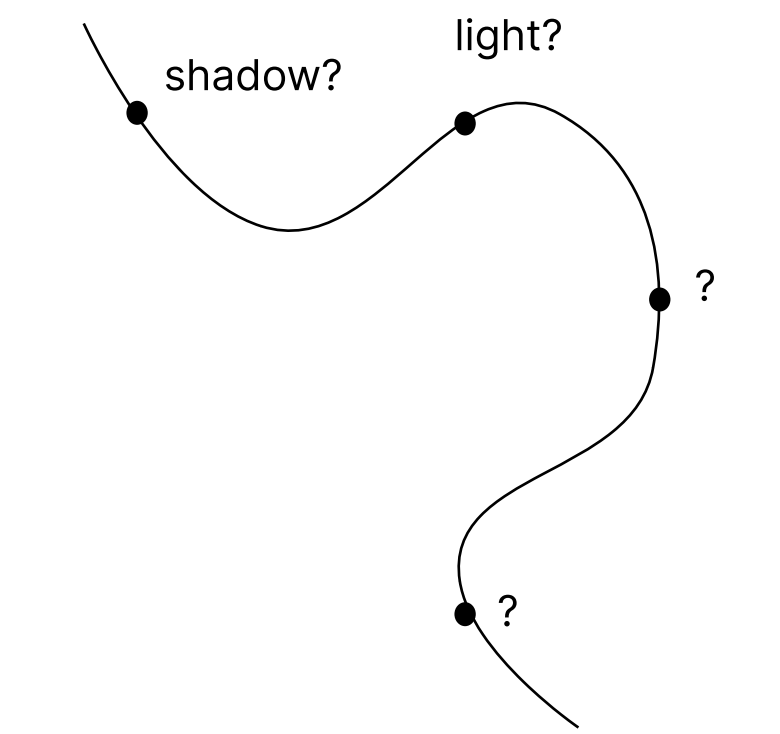
Methods and Tools



Necessities

time documentation: Whatsapp voice recorder, journal... walking algorithm  
**task:** Follow the big ear dog.  
**walk:** soundwalk: recording voices imagewalk: documenting images

Mental Map



Everyone's city experience is different.

How to ask?

What to ask?

how to create algorithmic walking?

A design project about identity:

Brand Identity Analysing and Designing

A set of questions explicit-implicit framing the identity semantics of brand identity brand image

Design methods: love-breakup letter, cultural probes

Asking questions that will preparing you to draw a mental map.

Draw your own mental map.

to create image: visually, audibly, bodily

The sensory landscape of cities

trying to define with adjectives (by using mostly oppositions)  
black-white-pink-....  
swear-sour-hot-....  
funny-angry-....

Some notes from the city

The church , bell ring, bicycles, traffic lights, personal space, smiling people, relaxed people, music sound, well-defined lines, smell, weed, quite, safe, bicycle road, flat, rainy, very rainy, vivid, raincoat, bicycle bag, carousel, gentrification, carnival, uncanny, triangle, brick houses, many Turkish restaurants, cafes

Experiment: Designing the lab

experiment 1. CREATING TILBURG CITY MAP

-spontaneously  
-use Meg Stuart's method.

**1.Derive: mapping, what to follow and how**  
sensory, measure, signs, give a name to your bones...

**2.Creating questions for interview**  
Who will I give, what questions?, in what context?

**3.Analysing answers**  
for what, in what way to create mind state, to move ideas

**4.Try and see if the analysis of conclusion are applicable**

experiment 2. DESIGNING WALKING ALGORITHMIC for everyone

analyse: qualitative, quantitative, numerical...  
Is that possible to create a choreography with conclusion of the analysis?

Body and movement practise

Dance is a simulation of social life, public space.

**Improvisation:** It is this search to find a richer and more personal connection to what is around us that underline all that follows.

structural improvisation image

Meg Stuart:

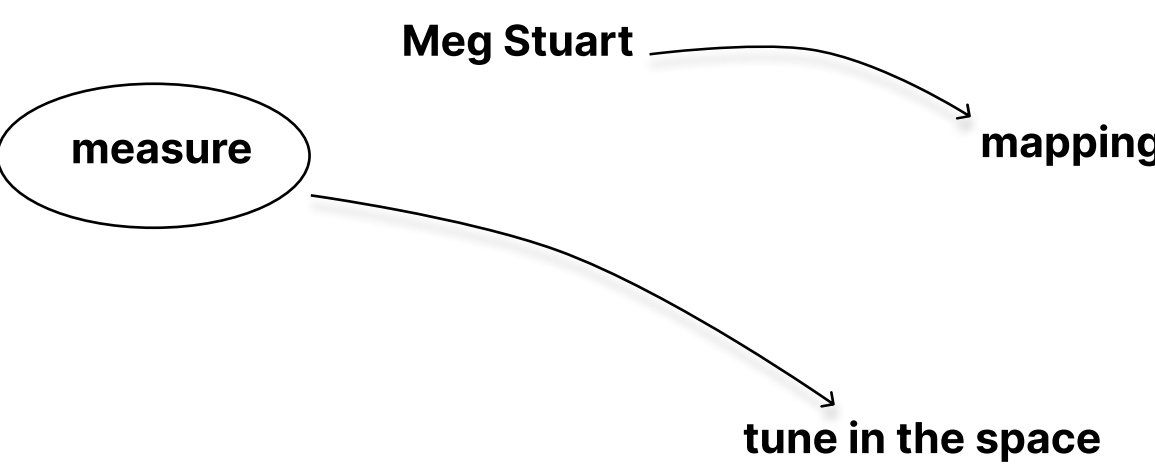
-Traveling the shifting worlds.  
-Not about exhibiting myself, experimenting myself.  
-Language comes first. Vocabulary.

Change! mental states in minds.  
-Increase physicality.  
-Increase drama.  
...

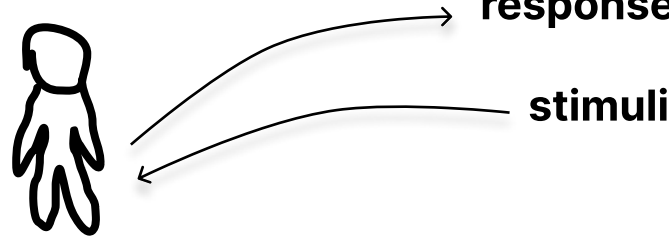
How I understand model better?  
• flickering and change.  
• non-ordinary or altered state.  
• contact improvisation, bones

Steve Paxton:

Drafting interior techniques.



trance  
flickering  
dancer is focused similarity in neuroscience  
instability of the subject.: identity is not stable.



Perception and experience of the body

How we move without our bodies.  
In what ways our ideas are moving?

**Nelson's Tuning scores:**  
Repeat, Undo, Enhance, End: image develops

language games is research tool

Dance is the most sensitive state of the body, to witness the dance, while perceiving the dance, perceiving body.

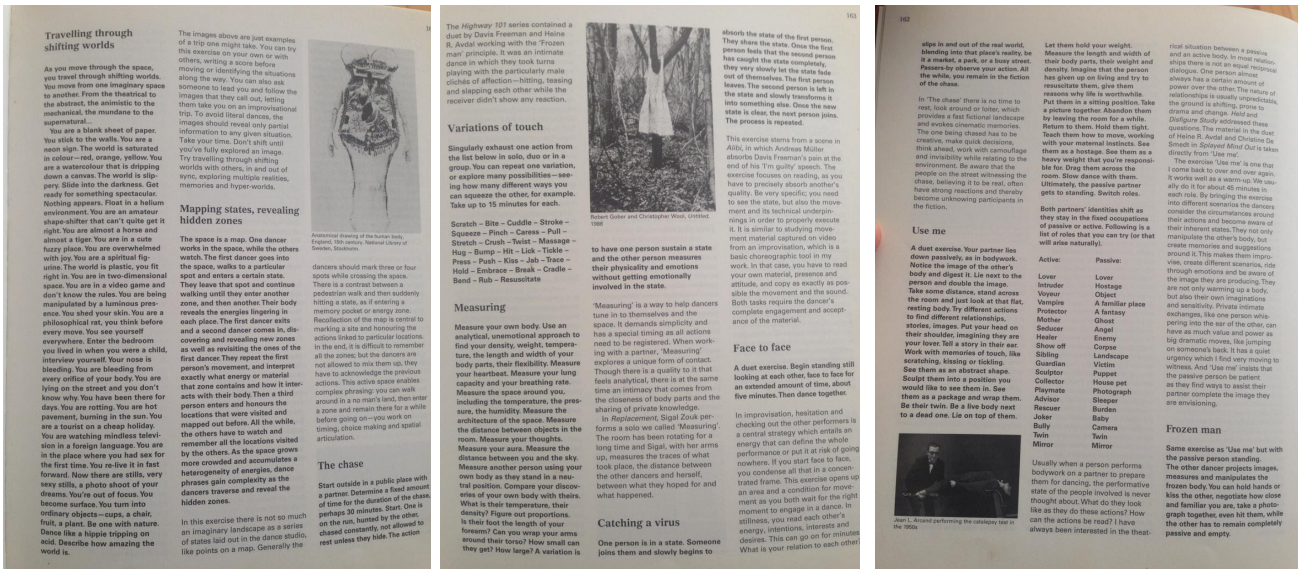
Resources

Şehrisel Bederler, Thierry Paquot  
<https://booksandideas.net/A-Stroll-through-Public-Space.html>  
The Anthropology of Posture: G. Hewes

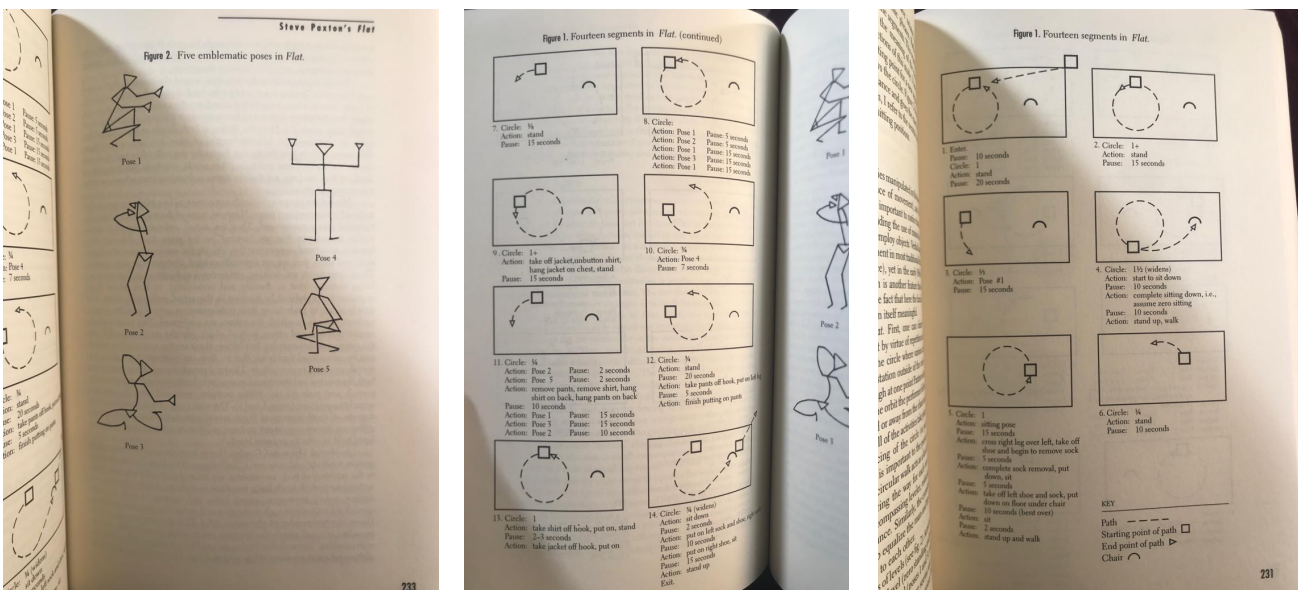
<https://www.utne.com/community/a-new-way-of-walking>  
<https://deriveapp.com/s/v2/>  
<http://www.brokencitylab.org/drift/>

<https://www.portcityfutures.nl/news/mapping-maritime-mindsets-mental-maps>  
<https://busratanoglu.wordpress.com/2019/10/03/the-city-image-and-its-elements-kevin-lynch/>  
[https://en.wikipedia.org/wiki/Mental\\_mapping](https://en.wikipedia.org/wiki/Mental_mapping)  
[https://www.miguelangelmartinez.net/IMG/pdf/1960\\_Kevin\\_Lynch\\_The\\_Image\\_of\\_The\\_City\\_book.pdf](https://www.miguelangelmartinez.net/IMG/pdf/1960_Kevin_Lynch_The_Image_of_The_City_book.pdf)

<https://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.438.1981&rep=rep1&type=pdf>



Meg Stuart, Scores



Steve Paxton, Flat, Choreography

