

provoking strong sensation

- Didn't feel manipulated, or forced coaxed into body work which would be made fun. The space and the voice felt safe
- It didn't feel catty or dogmatic
- What about Gwy also dancing / dancers also speak?

Gw: Maybe the dancers could share some of their associations. There could be a mike on stage and the dancers could share as they go along. When we then get to the pleasure part audience could also feel compelled to share while everybody participates / dances.

- We try the action game briefly as an example of getting to know each other and linking long-forgotten (possibly) memories.

Gw: I'm so interested in the workshop part being integrated in the work/performance

- It might have been easier to understand the concept if the action game had been done before the "show".
- It was perfect (?) it is what it is and I felt free to do what I wanted. I'm not back with the head so I can't analyse it. Just respect what it is. I was in here (touches the body, looks down at himself) so I don't know (didn't hear the music)
- The music sets an ambience