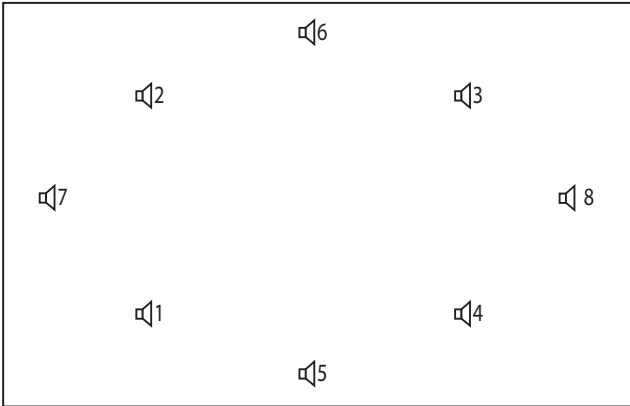


The piece consists of the following sound-samples:

1.Viol-click1	5.1.c03
1.Viol-click2	5.1
1.Viol-click3	5.2
1.Viol-click4	7.2a+b
1.Viol-1279	8.1.DB_1
1.Viol-2630.1	8.1.DB_2
1.Viol-2630.2	8.1.DB_3
1.Viol-5250.1	8.1.DB_4
1.Viol-5250.2	8.1.DB_5
1.Viol-10520_1	8.1.DB_6
1.Viol-10520_2	8.1.DB_7
1.Viol-glissDown	8.1.DB_8
1.Viol-glissUp	8.1.DB_9
1.Viol-grain	8.1.DB-3729
2.1.piano5.1	8.1.Guiro.1_1
2.1.pianoClick	8.1.Guiro.1_2
2.1.pianoClick2	8.1.Piano7-233_1
2.1.pianoHP660.1	8.1.Piano7-233_2
2.1.pianoHP660.2	8.1.Piano7-466_1
2.1.pianoHP660.3	8.1.Piano7-466_2
2.2.piano.a	8.1.Piano7-1865
2.2.piano.a+b	8.1.Piano7-5800.2
2.2.piano.b	8.1.Piano7-5800
5.1.a+b	8.1.Piano7
5.1.a02	8.2-1865
5.1.b01	8.2-1398

Sound samples have to be played according the spatialization suggested in the scheme, which foreseen 8-channels.

The scheme of the piece is based on the following loudspeakers' disposition:



Sound-samples can be played by a single loudspeaker, a stereo-couple, or a surrounding system. For the latter, the following movement possibilities are described as follows:

1) the sound starts from one or more loudspeakers and then move towards other ones

Ex: from 6 to 2 to 7 (single movement)

↙6 → ↙2 → ↙7

2) the sound starts from one point and then moves to other loudspeakers, covering a specific angle, so the sound is kept in all indicated loudspeakers

Ex: from 5 slowly opening to 4 until 8 (i.e. the sound opens in one direction)

↙5 → +↙4 → +↙8

or

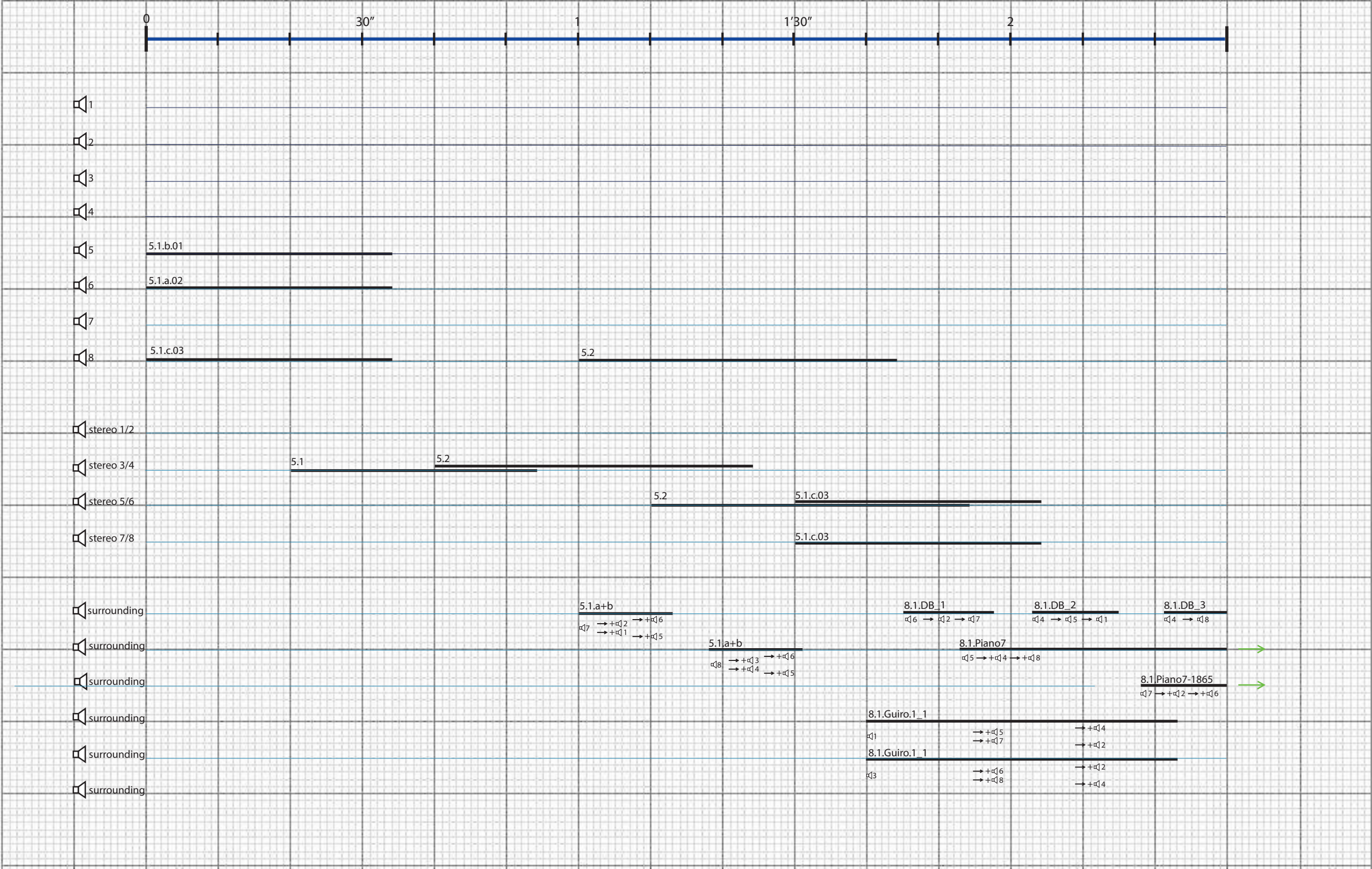
Ex: from 1 slowly opening to 5/7 until 2/4 (i.e. the sound opens in two opposite directions)

↙8 → +↙3 → +↙6
↙8 → +↙4 → +↙5

3) the sound moves in a circle clockwise or counterclockwise.

The starting point or starting angle (more than one loudspeaker) is indicated.

As already seen, if the symbol + is present, the sound is kept in all loudspeakers, otherwise, it simply moves, following the indicated circular direction



0

30''

1

1'30''

2



1



2



3



4



5

5.1.b.01



6

5.1.a.02



7



8

5.1.c.03

5.2



stereo 1/2



stereo 3/4

5.1

5.2



stereo 5/6

5.2

5.1.c.03



stereo 7/8

5.1.c.03



surrounding

5.1.a+b

α7 → +α2 → +α6
→ +α1 → +α5

8.1.DB_1

α6 → α2 → α7

8.1.DB_2

α4 → α5 → α1

8.1.DB_3

α4 → α8



surrounding

5.1.a+b

α8 → +α3 → +α6
→ +α4 → +α5

8.1.Piano7

α5 → +α4 → +α8



surrounding

8.1.Piano7-1865

α7 → +α2 → +α6



surrounding

8.1.Guiro.1_1

α1

→ +α5
→ +α7

→ +α4
→ +α2



surrounding

8.1.Guiro.1_1

α3

→ +α6
→ +α8

→ +α2
→ +α4



surrounding

