

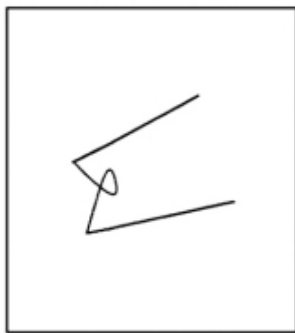
## Writing and Drawing Games

### 1. Drawing in Three

The players all have a piece of drawing paper in front of them. At the top of the paper everyone draws a head with eyes, nose, mouth and everything that one likes about it. The more the better. A neck is drawn underneath. Now the paper is folded so that there is just a piece of neck to see, but nothing more of the head. The paper is then passed on to the neighbour. Everyone has drawn a paper with a head of someone else on it, but the others don't know what it looks like. Only the small piece of neck indicates where the body should be drawn. It is now time to draw the torso. This can be the torso of a man, a woman or a child, an animal or even an alien. There must be indicated with a few lines where the legs should come. After this the player folds the paper so that only the outer lines are visible. Now the paper is passed on again and on the last piece finally comes the bottom, the legs or whatever supports the creature. Everyone who is ready folds his paper and passes it on for the last time. Now it is time to open up the papers.

### 2. Incomplete Figure

You have three minutes to add lines to the figure below to make a drawing out of it. Try to tell a story with your drawing.



### 3. Write and Play: pretend writing

1. Take a paper and a pencil.
2. Get yourself into a writing position (e.g. put the paper on a table or other surface, take up the pencil, bring pencil to the paper)
3. Start writing. However, the aim is not to produce letters, words or sentences. You write without the purpose to reveal linguistic meaning, instead you write, and you engage with the act of writing through rhythm, repetition, variation and melody. (You imagine to write a letter to someone, to yourself, to an object but without using the alphabet, since you will be inventing your own...)
4. Hand your letter over to another person. This person now engages in the act of reading. You try (very hard) to read this letter, which can be quite difficult since no semiotics evolve out of the text. Read it, taste it, feel it (with the eyes, but you can also use other senses).
5. You write a comment, a short review, a reply, as an exchange of letters.

6. You hand over this comment to the other person (the one you received the letter from).

7. Read the comment you received. Read it out loud. What kind of sounds, melodies, noise does it produce? Does it produce words? Does it produce language? Is it loud or gentle? Does it produce rhythm? Silence?

8. Take back your original letter. Zoom in and take one graphic that appeals to you (without maybe knowing why since it is most probably...a vitality affect.....)

9. Bring the graphic into the space: draw it in space, use your own body or use objects to compose the graphic in space. Question: Suppose it is a living being, how would it move, how would it behave? How would it resonate with the space? Where would it find shelter? What would it eat? How would it communicate?