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P1.

1. Describe a sound in basic terms →
(e.g. short, high sound)
2. Make and repeat a sound that matches this description.
3. Once everyone is finished, give your description of SOUND 1 to PLAYER 3.
4. Receive a description of a sound/movement, make and repeat a sound/movement that matches this description.

SOUND 1:

HIGH, QUIET, SUSTAINED TONE

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1. Describe player 3's movement in basic terms. (e.g. short, fast arm movement) →
2. Add something or make one alteration to the description. This is MOVEMENT 3 →
3. Once players are finished, give your description of MOVEMENT 3 to PLAYER 3.
4. Make and repeat a sound/movement that matches the description of the card you've been given.

MOVEMENT 3:

HEAVY, STUMBLING MOTION
GRADUALLY, SLOW FALL +
COME TO LING ON THE FLOOR.

③

1. Describe a sound in basic terms →
2. Make and repeat a sound that matches this description.
3. Once you are finished, give your description of SOUND 4 to PLAYER 3.
4. Receive a description of a sound/movement. Make and repeat a sound/movement that matches this description.

SOUND 4:

A SIGH, LOW/MEDIUM PITCH
SUSTAINED, STRET

④

1. Describe player 3's movement in basic terms. →
2. Add something or make an alteration to the description. This is MOVEMENT 6. →
3. Once player 3 is finished, give your description of MOVEMENT 6 to PLAYER 2.
4. Make and repeat a sound/movement that matches the description on the card you've been given.

MOVEMENT 6:

EXPLORATIVE, CAUTIOUS,
UN-NATURAL BALANCE, INSTINCTIVE,
MAINT ON YOUR BACK

↔ ADD THE IDEA OF
"FALLING"

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1. Choose one of the four descriptions of sound/movement in front of you.
2. Make and repeat a sound/movement that matches that description.
3. Finish when you like.