

ABAROMA Workshop

AI Generated Community Lexicon

Lemma: Activist

1. **AI Concept:** Activist Kassiane Assaumasu

AI Description: The person who created the term neurodivergent around the year 2000

Source: Isernia, M. (2025). AI Title: Improving Museum Access for Neurodivergent Visitors in Rome. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Adaptation

1. **AI Concept:** Adaptation

AI Description: Changing your behavior in response to new information from others

Source: Mu, C. (2025). AI Title: Embodied Listening and Emotional Engagement in Performance Art. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Adaptive

1. **AI Concept:** Adaptive gameplay

AI Description: Games that change in real time based on player needs or abilities

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Alternative

1. **AI Concept:** Alternative methods

AI Description: New or unconventional ways of conducting research or creating art

Source: Guidi, A., Di Geronimo, V., Pozzi, D. (2025). AI Title: Latent Space in Artistic Research and Creative Processes. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

2. **AI Concept:** Alternative approaches

AI Description: Different ways of exploring or solving problems

Source: Unknown page title (2025). AI Title: Exploring Latent Space in Artistic Research. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Archipelago

1. **AI Concept:** Archipelago metaphor

AI Description: Viewing creative connections as separate but linked islands

Source: Di Gennaro, M. (2025). AI Title: Building a Collaborative Archive of Creative Ideas. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Artistic

1. **AI Concept:** Enacting Artistic Research

AI Description: A project focused on putting artistic research into practice

Source: Guidi, A., Di Geronimo, V., Pozzi, D. (2025). AI Title: Latent Space in Artistic Research and Creative Processes. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

2. **AI Concept:** Artistic research

AI Description: Using creative methods to investigate and improve game design

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

3. **AI Concept:** Artistic research

AI Description: The process of investigating and creating knowledge through art

Source: Unknown page title (2025). AI Title: Exploring Latent Space in Artistic Research. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

4. **AI Concept:** Artistic Research

AI Description: Inquiry-based creative practice that generates new knowledge through art-making.

Source: Guidi, A., Di Geronimo, V., Pozzi, D. (2025). AI Title: Artistic Research and Collective Intelligence (latent spaces). In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Assaumasu

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Lemma: Binaural

1. **AI Concept:** Binaural sound

AI Description: Audio technique that mimics 3D hearing to create immersive experiences

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Blurring

1. **AI Concept:** Blurring boundaries

AI Description: The mixing of traditional divisions like public/private and professional/amateur in art

Source: Campora, F. (2025). AI Title: Social Composing and the Blurring of Artistic Boundaries on Digital Platforms. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Challenging

1. **AI Concept:** Challenging the canon

AI Description: Questioning traditional, authoritative versions of art history

Source: Di Gennaro, M. (2025). AI Title: Building a Collaborative Archive of Creative Ideas. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Cinematic

1. **AI Concept:** Cinematic storytelling

AI Description: Narrative techniques in games that resemble film storytelling

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Lemma: Cognitive

1. **AI Concept:** Cognitive disabilities

AI Description: Differences in how people think, learn, or process information

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Lemma: Collaboration

1. **AI Concept:** Collaboration

AI Description: Game mechanics that encourage players to work together

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Collaborative

1. **AI Concept:** Collaborative research

AI Description: Working together to create and share artistic knowledge

Source: Di Gennaro, M. (2025). AI Title: Building a Collaborative Archive of Creative Ideas. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Collective

1. **AI Concept:** Collective Intelligence

AI Description: Shared or group intelligence emerging from collaboration and collective efforts.

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Lemma: Complex

1. **AI Concept:** Complex themes

AI Description: Addressing deep or challenging topics within game narratives

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Lemma: Configurations

1. **AI Concept:** Unforeseen Configurations

AI Description: Unexpected outcomes or arrangements that arise during creative processes.

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Lemma: Confusing

1. **AI Concept:** Confusing websites

AI Description: Online museum resources that are hard to understand or use, especially for people with cognitive disabilities

Source: Isernia, M. (2025). AI Title: Improving Museum Access for Neurodivergent Visitors in Rome. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Deviations

1. **AI Concept:** Methodological Deviations

AI Description: Departures from standard or traditional research methods to explore new possibilities.

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Lemma: Digital

1. **AI Concept:** Digital media

AI Description: Online platforms that change how art is made and shared

Source: Campora, F. (2025). AI Title: Social Composing and the Blurring of Artistic Boundaries on Digital Platforms. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Digitizing

1. **AI Concept:** Digitizing notebooks

AI Description: Turning handwritten or physical notes into digital formats

Source: Di Gennaro, M. (2025). AI Title: Building a Collaborative Archive of Creative Ideas. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Embodied

1. **AI Concept:** Embodied listening

AI Description: Using your whole body and presence to show attention and respect

Source: Mu, C. (2025). AI Title: Embodied Listening and Emotional Engagement in Performance Art. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Emotional

1. **AI Concept:** Emotional risk

AI Description: The vulnerability involved in truly hearing different perspectives

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Lemma: Empathic

1. **AI Concept:** Empathic listening

AI Description: Being open to another's emotions and responding with genuine care

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Lemma: Enacting

1. **AI Concept:** Enacting Artistic Research

AI Description: A project focused on putting artistic research into practice

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Lemma: Evolving

1. **AI Concept:** Evolving approach

AI Description: Allowing ideas and methods to change over time

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Lemma: Experimentation

1. **AI Concept:** Experimentation

AI Description: The process of trying new ideas, techniques, or methods in artistic practice.

Source: Guidi, A., Di Geronimo, V., Pozzi, D. (2025). AI Title: Artistic Research and Collective Intelligence (latent spaces). In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Full

1. **AI Concept:** Full engagement

AI Description: Being completely present emotionally and physically during an interaction

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Lemma: Generative

1. **AI Concept:** Generative art

AI Description: Art created using algorithms or artificial intelligence

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Lemma: Identity

1. **AI Concept:** Identity exploration

AI Description: Games allowing players to experiment with personal or social identities

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Innovative

1. **AI Concept:** Innovative thinking

AI Description: Approaching problems or ideas in new and creative ways

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Lemma: Institutional

1. **AI Concept:** Institutional definitions

AI Description: Standards set by organizations to decide what counts as professional art

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Lemma: Intelligence

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Lemma: Intense

1. **AI Concept:** Intense closeness

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Lemma: Interdisciplinary

1. **AI Concept:** Interdisciplinary roots

AI Description: Origins in multiple fields like psychology, biology, and computer science

Source: Guidi, A., Di Geronimo, V., Pozzi, D. (2025). AI Title: Latent Space in Artistic Research and Creative Processes. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

2. **AI Concept:** Interdisciplinary Relevance

AI Description: The application or significance of a concept across multiple fields of knowledge.

Source: Guidi, A., Di Geronimo, V., Pozzi, D. (2025). AI Title: Artistic Research and Collective Intelligence (latent spaces). In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Intuition

1. **AI Concept:** Intuition

AI Description: The ability to understand or create without explicit reasoning, often guiding artistic discovery.

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(latent spaces). In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Kassiane

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Lemma: Knowledge

1. **AI Concept:** Knowledge emergence

AI Description: The process by which understanding or insight develops

Source: Unknown page title (2025). AI Title: Exploring Latent Space in Artistic Research. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Latent

1. **AI Concept:** Latent space

AI Description: An area of potential ideas or knowledge that is not yet defined or visible

Source: [Guidi, A., Di Geronimo, V., Pozzi, D.](#) (2025). AI Title: Latent Space in Artistic Research and Creative Processes. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

2. **AI Concept:** Latent space

AI Description: An undefined area where new ideas and creativity can emerge

Source: Unknown page title (2025). AI Title: Exploring Latent Space in Artistic Research. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

3. **AI Concept:** Latent Space

AI Description: A conceptual zone of hidden or potential possibilities, often used in AI and generative art.

Source: [Guidi, A., Di Geronimo, V., Pozzi, D.](#) (2025). AI Title: Artistic Research and Collective Intelligence (latent spaces). In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Lateral

1. **AI Concept:** Lateral Paths

AI Description: Alternative or unconventional approaches to problem-solving or research.

Source: Guidi, A., Di Geronimo, V., Pozzi, D. (2025). AI Title: Artistic Research and Collective Intelligence (latent spaces). In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Living

1. **AI Concept:** Living record

AI Description: An ongoing, updated collection of creative ideas

Source: Di Gennaro, M. (2025). AI Title: Building a Collaborative Archive of Creative Ideas. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Methodological

1. **AI Concept:** Methodological Deviations

AI Description: Departures from standard or traditional research methods to explore new possibilities.

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Lemma: Mixed

1. **AI Concept:** Mixed-age groups

AI Description: Participants of different ages working or learning together

Source: Isernia, M. (2025). AI Title: Improving Museum Access for Neurodivergent Visitors in Rome. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Multiple

1. **AI Concept:** Multiple voices

AI Description: Including diverse perspectives and experiences

Source: Di Gennaro, M. (2025). AI Title: Building a Collaborative Archive of Creative Ideas. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Museum

1. **AI Concept:** Museum accessibility

AI Description: How easy it is for all people, including those with cognitive disabilities, to use and enjoy museums

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Lemma: Neurodivergent

1. **AI Concept:** Neurodivergent

AI Description: A term for people whose brains work differently from what is considered typical, without labeling them as wrong or sick

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Lemma: New

1. **AI Concept:** New methodologies

AI Description: Innovative methods or systems for conducting research

Source: Unknown page title (2025). AI Title: Exploring Latent Space in Artistic Research. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Non

1. **AI Concept:** Non-linear methods

AI Description: Approaches that do not follow a straight, predictable path

Source: Guidi, A., Di Geronimo, V., Pozzi, D. (2025). AI Title: Latent Space in Artistic Research and Creative Processes. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

2. **AI Concept:** Non-linear outcomes

AI Description: Results that do not follow a predictable or straight path

Source: Unknown page title (2025). AI Title: Exploring Latent Space in Artistic Research. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

3. **AI Concept:** Non-linear Processes

AI Description: Methods or developments that do not follow a straight, predictable path.

Source: Guidi, A., Di Geronimo, V., Pozzi, D. (2025). AI Title: Artistic Research and Collective Intelligence

(latent spaces). In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Pathologizing

1. **AI Concept:** Pathologizing

AI Description: Treating differences as medical problems or illnesses

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Lemma: Paths

1. **AI Concept:** Lateral Paths

AI Description: Alternative or unconventional approaches to problem-solving or research.

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Lemma: Processes

1. **AI Concept:** Non-linear Processes

AI Description: Methods or developments that do not follow a straight, predictable path.

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Lemma: Professionalism

1. **AI Concept:** Professionalism

AI Description: Being recognized as an artist based on income and institutional approval

Source: Campora, F. (2025). AI Title: Social Composing and the Blurring of Artistic Boundaries on Digital Platforms. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Relevance

1. **AI Concept:** Interdisciplinary Relevance

AI Description: The application or significance of a concept across multiple fields of knowledge.

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Lemma: Self

1. **AI Concept:** Self-awareness

AI Description: Becoming more conscious of yourself through the act of listening

Source: Mu, C. (2025). AI Title: Embodied Listening and Emotional Engagement in Performance Art. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Simulated

1. **AI Concept:** Simulated mental states

AI Description: Using game design to let players experience characters' psychological conditions

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Social

1. **AI Concept:** Social satire

AI Description: Using humor or exaggeration in games to critique society

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

2. **AI Concept:** Social inclusion

AI Description: Making sure everyone, regardless of ability, feels part of the group or community

Source: Isernia, M. (2025). AI Title: Improving Museum Access for Neurodivergent Visitors in Rome. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

3. **AI Concept:** Social media as communication model

AI Description: Adopting the ways people interact on social media as part of the art process

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Lemma: Supportive

1. **AI Concept:** Supportive environment

AI Description: A setting where people feel safe, understood, and helped according to their needs

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Lemma: Therapeutic

1. **AI Concept:** Therapeutic games

AI Description: Video games designed for medical or mental health benefits

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Lemma: Trust

1. **AI Concept:** Trust-based environment

AI Description: A space where participants feel comfortable relying on others

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Lemma: Unexpected

1. **AI Concept:** Unexpected outcomes

AI Description: Surprising or unplanned results that arise during exploration

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Lemma: Unforeseen

1. **AI Concept:** Unforeseen Configurations

AI Description: Unexpected outcomes or arrangements that arise during creative processes.

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Lemma: Unpredictable

1. **AI Concept:** Unpredictable outcomes

AI Description: Results that cannot be foreseen or planned in advance

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Lemma: Video

1. **AI Concept:** Video ethnography

AI Description: Studying player behavior and experiences through recorded gameplay

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: Visual

1. **AI Concept:** Visual distortions

AI Description: Altering visuals to simulate altered mental states or perceptions

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Lemma: Workshops

1. **AI Concept:** Workshops

AI Description: Group activities designed to teach or explore topics, often hands-on

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Lemma: accessibility

1. **AI Concept:** Museum accessibility

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Lemma: age

1. **AI Concept:** Mixed-age groups

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Lemma: approaches

1. **AI Concept:** Evolving approach

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2. **AI Concept:** Alternative approaches

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Lemma: art

1. **AI Concept:** Generative art

AI Description: Art created using algorithms or artificial intelligence

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2. **AI Concept:** Art for learning

AI Description: Using art as a tool to teach new ideas or skills

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Lemma: awareness

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Lemma: based

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Lemma: boundaries

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Lemma: canon

1. **AI Concept:** Challenging the canon

AI Description: Questioning traditional, authoritative versions of art history

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Lemma: closeness

1. **AI Concept:** Intense closeness

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Lemma: communication

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Lemma: composer

1. **AI Concept:** Social composer

AI Description: An artist who uses social media as both material and method in their work

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Lemma: composing

1. **AI Concept:** Social composing

AI Description: Creating art that works with the dynamics of social media, not just about it

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Lemma: definitions

1. **AI Concept:** Institutional definitions

AI Description: Standards set by organizations to decide what counts as professional art

Source: Campora, F. (2025). AI Title: Social Composing and the Blurring of Artistic Boundaries on Digital Platforms. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: design

1. **AI Concept:** Co-design

AI Description: Creating a project or activity together with all stakeholders, including those affected

Source: Isernia, M. (2025). AI Title: Improving Museum Access for Neurodivergent Visitors in Rome. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: disabilities

1. **AI Concept:** Cognitive disabilities

AI Description: Differences in how people think, learn, or process information

Source: Isernia, M. (2025). AI Title: Improving Museum Access for Neurodivergent Visitors in Rome. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: distortions

1. **AI Concept:** Visual distortions

AI Description: Altering visuals to simulate altered mental states or perceptions

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: emergence

1. **AI Concept:** Knowledge emergence

AI Description: The process by which understanding or insight develops

Source: Unknown page title (2025). AI Title: Exploring Latent Space in Artistic Research. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: engagement

1. **AI Concept:** Full engagement

AI Description: Being completely present emotionally and physically during an interaction

Source: Mu, C. (2025). AI Title: Embodied Listening and Emotional Engagement in Performance Art. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: environment

1. **AI Concept:** Trust-based environment

AI Description: A space where participants feel comfortable relying on others

Source: Isernia, M. (2025). AI Title: Improving Museum Access for Neurodivergent Visitors in Rome. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: ethnography

1. **AI Concept:** Video ethnography

AI Description: Studying player behavior and experiences through recorded gameplay

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: exploration

1. **AI Concept:** Identity exploration

AI Description: Games allowing players to experiment with personal or social identities

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: gameplay

1. **AI Concept:** Adaptive gameplay

AI Description: Games that change in real time based on player needs or abilities

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: games

1. **AI Concept:** Therapeutic games

AI Description: Video games designed for medical or mental health benefits

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: groups

1. **AI Concept:** Mixed-age groups

AI Description: Participants of different ages working or learning together

Source: Isernia, M. (2025). AI Title: Improving Museum Access for Neurodivergent Visitors in Rome. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: inclusion

1. **AI Concept:** Social inclusion

AI Description: Making sure everyone, regardless of ability, feels part of the group or community

Source: Isernia, M. (2025). AI Title: Improving Museum Access for Neurodivergent Visitors in Rome. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: learning

1. **AI Concept:** Art for learning

AI Description: Using art as a tool to teach new ideas or skills

Source: Isernia, M. (2025). AI Title: Improving Museum Access for Neurodivergent Visitors in Rome. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: linear

1. **AI Concept:** Non-linear methods

AI Description: Approaches that do not follow a straight, predictable path

Source: Guidi, A., Di Geronimo, V., Pozzi, D. (2025). AI Title: Latent Space in Artistic Research and Creative Processes. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

2. **AI Concept:** Non-linear outcomes

AI Description: Results that do not follow a predictable or straight path

Source: Unknown page title (2025). AI Title: Exploring Latent Space in Artistic Research. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

3. **AI Concept:** Non-linear Processes

AI Description: Methods or developments that do not follow a straight, predictable path.

Source: Guidi, A., Di Geronimo, V., Pozzi, D. (2025). AI Title: Artistic Research and Collective Intelligence (latent spaces). In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: listening

1. **AI Concept:** Empathic listening

AI Description: Being open to another's emotions and responding with genuine care

Source: Mu, C. (2025). AI Title: Embodied Listening and Emotional Engagement in Performance Art. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: material

1. **AI Concept:** Social media as material

AI Description: Using content from social platforms in art

Source: Campora, F. (2025). AI Title: Social Composing and the Blurring of Artistic Boundaries on Digital Platforms. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: media

1. **AI Concept:** Social media as communication model

AI Description: Adopting the ways people interact on social media as part of the art process

Source: Campora, F. (2025). AI Title: Social Composing and the Blurring of Artistic Boundaries on Digital Platforms. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: mental

1. **AI Concept:** Simulated mental states

AI Description: Using game design to let players experience characters' psychological conditions

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: metaphor

1. **AI Concept:** Archipelago metaphor

AI Description: Viewing creative connections as separate but linked islands

Source: Di Gennaro, M. (2025). AI Title: Building a Collaborative Archive of Creative Ideas. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: methodologies

1. **AI Concept:** New methodologies

AI Description: Innovative methods or systems for conducting research

Source: Unknown page title (2025). AI Title: Exploring Latent Space in Artistic Research. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: methods

1. **AI Concept:** Non-linear methods

AI Description: Approaches that do not follow a straight, predictable path

Source: Guidi, A., Di Geronimo, V., Pozzi, D. (2025). AI Title: Latent Space in Artistic Research and Creative Processes. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: model

1. **AI Concept:** Social media as communication model

AI Description: Adopting the ways people interact on social media as part of the art process

Source: Campora, F. (2025). AI Title: Social Composing and the Blurring of Artistic Boundaries on Digital Platforms. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: notebooks

1. **AI Concept:** Digitizing notebooks

AI Description: Turning handwritten or physical notes into digital formats

Source: Di Gennaro, M. (2025). AI Title: Building a Collaborative Archive of Creative Ideas. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: outcomes

1. **AI Concept:** Unpredictable outcomes

AI Description: Results that cannot be foreseen or planned in advance

Source: Guidi, A., Di Geronimo, V., Pozzi, D. (2025). AI Title: Latent Space in Artistic Research and Creative Processes. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

2. **AI Concept:** Non-linear outcomes

AI Description: Results that do not follow a predictable or straight path

Source: Unknown page title (2025). AI Title: Exploring Latent Space in Artistic Research. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: record

1. **AI Concept:** Living record

AI Description: An ongoing, updated collection of creative ideas

Source: Di Gennaro, M. (2025). AI Title: Building a Collaborative Archive of Creative Ideas. In *ABAROMA*

Workshop: Artistic Research & Collective Intelligence. Retrieved at [this link](#).

Lemma: research

1. **AI Concept:** Enacting Artistic Research

AI Description: A project focused on putting artistic research into practice

Source: Guidi, A., Di Geronimo, V., Pozzi, D. (2025). AI Title: Latent Space in Artistic Research and Creative Processes. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

2. **AI Concept:** Collaborative research

AI Description: Working together to create and share artistic knowledge

Source: Di Gennaro, M. (2025). AI Title: Building a Collaborative Archive of Creative Ideas. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

3. **AI Concept:** Artistic research

AI Description: Using creative methods to investigate and improve game design

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

4. **AI Concept:** Artistic research

AI Description: The process of investigating and creating knowledge through art

Source: Unknown page title (2025). AI Title: Exploring Latent Space in Artistic Research. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

5. **AI Concept:** Artistic Research

AI Description: Inquiry-based creative practice that generates new knowledge through art-making.

Source: Guidi, A., Di Geronimo, V., Pozzi, D. (2025). AI Title: Artistic Research and Collective Intelligence (latent spaces). In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: risk

1. **AI Concept:** Emotional risk

AI Description: The vulnerability involved in truly hearing different perspectives

Source: Mu, C. (2025). AI Title: Embodied Listening and Emotional Engagement in Performance Art. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: roots

1. **AI Concept:** Interdisciplinary roots

AI Description: Origins in multiple fields like psychology, biology, and computer science

Source: Guidi, A., Di Geronimo, V., Pozzi, D. (2025). AI Title: Latent Space in Artistic Research and Creative Processes. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: satire

1. **AI Concept:** Social satire

AI Description: Using humor or exaggeration in games to critique society

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: sound

1. **AI Concept:** Binaural sound

AI Description: Audio technique that mimics 3D hearing to create immersive experiences

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: space

1. **AI Concept:** Latent space

AI Description: An area of potential ideas or knowledge that is not yet defined or visible

Source: Guidi, A., Di Geronimo, V., Pozzi, D. (2025). AI Title: Latent Space in Artistic Research and Creative Processes. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

2. **AI Concept:** Latent space

AI Description: An undefined area where new ideas and creativity can emerge

Source: Unknown page title (2025). AI Title: Exploring Latent Space in Artistic Research. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

3. **AI Concept:** Latent Space

AI Description: A conceptual zone of hidden or potential possibilities, often used in AI and generative art.

Source: Guidi, A., Di Geronimo, V., Pozzi, D. (2025). AI Title: Artistic Research and Collective Intelligence (latent spaces). In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this](#)

[link](#).

Lemma: states

1. **AI Concept:** Simulated mental states

AI Description: Using game design to let players experience characters' psychological conditions

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: storytelling

1. **AI Concept:** Cinematic storytelling

AI Description: Narrative techniques in games that resemble film storytelling

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: themes

1. **AI Concept:** Complex themes

AI Description: Addressing deep or challenging topics within game narratives

Source: Giovanetti, F. (2025). AI Title: Artistic Innovation and Immersive Experiences in Contemporary Video Games. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: thinking

1. **AI Concept:** Innovative thinking

AI Description: Approaching problems or ideas in new and creative ways

Source: Unknown page title (2025). AI Title: Exploring Latent Space in Artistic Research. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).

Lemma: voices

1. **AI Concept:** Multiple voices

AI Description: Including diverse perspectives and experiences

Source: Di Gennaro, M. (2025). AI Title: Building a Collaborative Archive of Creative Ideas. In *ABAROMA*

Workshop: Artistic Research & Collective Intelligence. Retrieved at [this link](#).

Lemma: websites

1. **AI Concept:** Confusing websites

AI Description: Online museum resources that are hard to understand or use, especially for people with cognitive disabilities

Source: [Isernia, M.](#) (2025). AI Title: Improving Museum Access for Neurodivergent Visitors in Rome. In *ABAROMA Workshop: Artistic Research & Collective Intelligence*. Retrieved at [this link](#).
