

First system of the musical score, featuring a treble and bass staff with complex chordal textures and melodic lines. The key signature has three sharps (F#, C#, G#). The system concludes with a **Rit.** (Ritardando) marking.

31 // **L'istesso tempo**

pp lointain, mais clair et joyeux

calando

Second system, starting at measure 31. It includes performance instructions in French and Italian. Red arrows indicate a change in texture or dynamics between measures.

36 *de plus près*

(9) **Animando e appassionato**
poco a poco

pp doux

p marqué

p expressif et pénétrant

sempre calando

Third system, starting at measure 36. It features a tempo change to **Animando e appassionato** and a dynamic marking of *poco a poco*. Red arrows and blue circles highlight specific musical elements.

41

Sempre animando

p molto sostenuto

Fourth system, starting at measure 41. The tempo remains **Sempre animando**. Blue arrows indicate melodic lines across the system.

45

p

crescendo molto

Fifth system, starting at measure 45. It includes a dynamic marking of *p* and a *crescendo molto* instruction. Blue arrows continue to track melodic lines.

48 **Sim.**

f

ff

Sixth system, starting at measure 48. It begins with the instruction **Sim.** (Simile) and includes dynamic markings of *f* and *ff*. Red arrows indicate a change in texture or dynamics.

51 *pp subito* *Calmato* *ppp m.d.*

56 *1° Tempo* *pp* *p*

61 *Lento* *// 1° Tempo* *pp* *più pp*

65 *Sim.* *calendo* *(de loin)* *pp* *p marqué*

70 *(de plus loin.....)* *pp* *smorzando* *p* *pp*