

ChrystalTech

Dramaturgy of transparent boxes (SCENES/STORY BOXES) and in between.

STRUCTURE

1:a

INTRO

Present format

Safety protocol - practise

1:b

SCENE ONE - STORY / PLAY

Get acquainted. Set tone and parameters.

2:a

IN BETWEEN Assess and adjust

What do I want to achieve? Max 3 goals

Do the others oppose align with my characters direction/aims?

2:b

SCENE TWO - STORY / PLAY

Let the story unfold. Pursue characters goals. Run with it.

3:a

IN BETWEEN - Assess and adjust II

Where are we?

What do we need to do in order to end the story?

3:b

SCENE THREE - STORY / PLAY

Bring it home.

4:a

OUTRO

Well done!

Relax your face;-)

How was it for you? Best bit?

Bye!

PROPS:

- Chrystal Tech company brochure
 - Punch-cards
 - Tarot-board (map)
 - 4 chairs
 - Sensors? (HTC Vive base stations might work, or web cams)
 - Company clothes/ white coat?
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SCRIPT

1:a INTRO

Hello and welcome to an interactive story and my Phd project. When we cross that line we move into the fiction, our pretend universe. This story is quite transparent and we'll be back to our normal IRL selves between scenes. There will be three story scenes. If you as a player are not sure about what your character would say, just say "I sense a really strong connection, this will keep, you go first." If you are for any reason uncomfortable with being in the scene. You just say you need to get a sweater, and we can talk outside if you want or just leave, no explanation necessary. Opt out is always an option.

The in between scenes gives us a chance to get the most out of our scenes and our collaboration. When the scenario is finished I would like to interview you about what you just experienced to collect data for my research. Your contribution can be anonymised if you so wish or credited if you prefer to be made visible as a contributor.

1:b BOX/SCENE ONE

Company person: "Hello and welcome to Chrystal Tech!"

We just need to make sure that the sensors can track your expressions properly. Please relax your face. Look (at person) to your left, look right and straight ahead again please. And now repeat with a slight smile, please. Don't worry it doesn't have to be sincere, we are just tracking your microexpressions. That's great. And now again please, show us your widest smile, or biggest grin will do. Excellent. Thank you.

All readings ok. Great! How did that feel?

Company Blurb

As I'm sure you all know Chrystal Tech works to maximise your spiritual comfort and help you gain access to a greater level of spiritual support. Our research shows that well being increases with up to 42% in our test groups, due to reduced anxiety and aggression levels, and trials in Canada points to sick leave being reduced by up to 36% if you maximise your spiritual guidance connection. Few people are endowed with the psychic capacity to achieve this on their own but here at AI-S we have discovered that groups of 4 people can be led to great results if channeled through our facilitation technology. So really the energy to run this is all natural, our equipment simply helps to focus and interpret the energy and information you as a group will create. The result is a description of your own personal spiritual resources, free for you to draw comfort and strength from it in any time of need or whenever you want a friendly nod from you support team on the other side.

Our sensors will pick up and filter your psychic signals so feel safe in knowing that the first answer that pops into your head is probably the correct one (disclaimer poltergeists and tourettes). Just go through the cards in the order they are written and don't worry about how your information is to be interpreted.

In the unlikely event that you should not feel supported by the Chrystal Tech AI quickly smile/grin left-right and center to give our sensors a chance to recalibrate.

Please be aware that by filling in the card you agree to our privacy policy and acknowledge that AI-S can not be held accountable for the quality of your personal psychic connection."

Name:¹

From opposite	Tarot card ²	<i>17 the star</i>
From your left	Colour	<i>orange</i>
From your right	Totem/spirit animal	<i>wolf</i>
Opposite again	AI-S guide	<i>Sebastien</i>

2:a INBETWEEN

¹ Punch cards prepared as a prop for all participants to fill in, and keep.

² A map of cards (preferably circular) with images from the 22 cards of the major arcana, Rider-Waite deck.

Hey! You are doing it, well done. How did that feel?

So in the next session you are to talk a little to you spirit guides. Ask them direct questions, start with simple yes/no. Take turns around the circle. Once you've established a feel good flowing exchange, start sensing something is off. Shrug it off at first. Smile left right and centre to see if that helps. End scene when convinced that something isn't right. You all leave together. Try to have eye contact and wordlessly communicate when it is time.

2: b BOX TWO

Talk with through your guides.

Nice and supportive, just as promised.

Something is not right.

Things to play through in scene 2B

Can't fix it.

We need help.

Leave.

3:a INBETWEEN

How scary was that? Which character suspected first?

So in the next scene our company-person is going to instruct you about the incident. Calling it a bug in the system and insinuating that your "special energies" invited it in. You will be instructed to reset the sensors and follow close down protocol.

Immediately as the instructor leaves you feel the psychic energies. You start giving each other questions as before. Whoever feels the time is right starts answering as the bug. The other 3 will ask the bug a question each. Who/what is it? What does it want? How did it get in?

How do you get rid of it? You get 5 mins by yourselves to decide how to best the bug.

All good?

3:b BOX THREE

Company person: "So everybody comfortable? Great. I'm sure that was nothing to worry about. Bugs are extremely rare since are latest upgrade and you seem like such a great bunch though very strong as I said before. Anyway if you all sit back comfortably and do a final sensor check I will just talk you through the closing protocol. It is a little bit like pulling up a zipper on a onesie, ok. You start at the seat of your chair and imagine you are closing up a protective layer over yourself. Starting from the seat going up over your abdomen, waist, chest, neck and face, ending when you reach the top of your head. For some people this takes 5 seconds for some up to 2 minutes. Check that everyone is ready before you get up.

Your may take the cards with you when you leave. I'll be here answering questions if you have them. Some people just want to ruminate on events by themselves and that is fine too. Ok, I'm sure you'll be just fine this time. Sensor check? Ok, I'll leave you know."

All look at each other.

Set the plan in motion.

Best the bug.

Goals to achieve in scene 3b

Closing protocol.

Agree to leave.

OUTRO

Did you best the bug? How?

Background

This piece of interaction-drama is meant to be a low threshold into playing larps and scenarios. It is part of a Phd project called Dramaturgy for Participatory Practises by Josephine Rydberg, Region Gävleborg and Uniarts.