



marcus maeder selected works and projects 2007 – 2014



trees: *Pinus sylvestris*, spatial audio version, Creative City, Zurich University of the Arts ZHdK, October 2014



Detail views



trees: *Pinus sylvestris*, stereo version, SoundReasons festival, Outset India, New Delhi, October/November 2014

### trees: *Pinus sylvestris*

Spatial audio/stereo sound installations  
2014

The link between trees and various climatic processes is usually not immediately apparent.

Trees and plants do not live merely on moisture from rain, sunlight and nutrients from the soil: they absorb carbon dioxide from the air and produce the oxygen that we breathe, maintaining our climate and biosphere. Hence the importance of conducting scientific as well as artistic research to explore the complex relationship between tree physiology and our climate and of producing an acoustic and artistic representation of the ecophysiological processes in trees. Rendering audible the way in which water transport and trunk diameter, for example, are influenced by sunlight, humidity and wind allows us to identify and understand plants' responses to climatic processes.

Plant physiologists have known that plants emit sounds for several decades now. Many of these sounds are of transpiratory/hydraulic origin and are therefore related to the circulation of water and air within the plant as part of the transpiration process. The frequencies of these acoustic emissions lie partly in the ultrasonic range, depending on the species-specific characteristics of the plant tissues.

Some of the acoustic emissions are indications of embolism in the water transport system, which occurs when a plant is subjected to drought stress and desiccation. The excessive water tension in the water-conducting system leads to the rupture of the water columns in the plant vessels.

Each plant species — in fact each plant individual — has its own acoustic signature, related to its structure and to the local climatic conditions. Investigating the

acoustic emissions of a tree in response to dynamically changing climatic conditions might reveal biological or physical properties that place them in a broader ecophysiological context and enable us to explain processes that are not yet fully understood.

Various artistic projects have subjected plant sounds to an artistic investigation with a view to revealing a world that is normally inaudible. Our project (which is situated between the domains of artistic research and natural science) examines the aesthetic means of illustrating phenomena in nature but also aims to generate new knowledge through exploration using artistic and sound technology tools, systems and practices.

Some of the ecophysiological and meteorological phenomena do not manifest themselves acoustically, and we developed metaphorical sounds to portray single phenomena, such as sunlight or air humidity effectively. The sound installation is based on a combination of different data sonification techniques, i.e. playback of original acoustic emission recordings and parameter mapping sonification, whereby the sound parameters of a sample player (amplitude, pitch and filters) and the sound distribution system (spatial position or movements of virtual sound sources) are controlled by the data flow. The different sonification modules are implemented in a software which replays the measurement data of a Scots pine (*Pinus sylvestris*) throughout an entire growth cycle.

„trees: Rendering ecophysiological process audible“ is a research project conducted by the Institute for Computer Music and Sound Technology ICST of the Zurich University of the Arts ZHdK, in collaboration with the Swiss Federal Institute for Forest, Snow and Landscape Research WSL. „trees“ is funded by the Swiss National Science Foundation (SNSF) and the Zurich University of the Arts ZHdK.

Artistic realization and programming: Marcus Maeder  
Scientific data and analysis: Roman Zweifel (WSL)  
Programming support: Philippe Kocher (ICST)  
Technical engineering field measurements: Jonas Meyer (ICST, decentlab)

<http://blog.zhdk.ch/marcusmaeder>  
[http://www.zhdk.ch/index.php?id=icst\\_trees\\_e](http://www.zhdk.ch/index.php?id=icst_trees_e)  
[http://www.wsl.ch/fe/walddynamik/projekte/trees/index\\_EN](http://www.wsl.ch/fe/walddynamik/projekte/trees/index_EN)

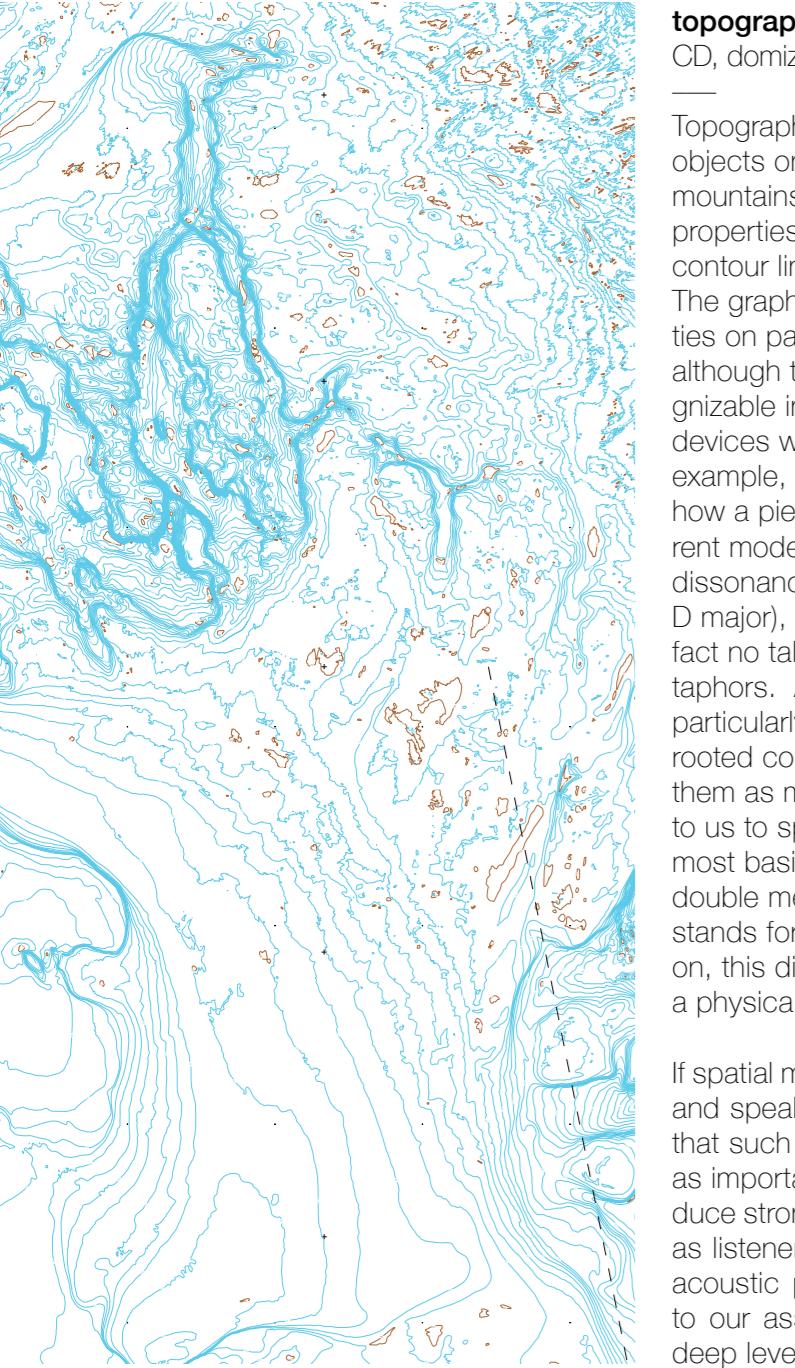
Exhibitions:

Swiss Federal Institute for Forest, Snow and Landscape Research WSL, Birmensdorf  
September – December 2014

ICMC SMC 2014 Conference, Athens  
National Museum of Contemporary Art, Athens  
September 2014

Creative City  
Zurich University of the Arts ZHdK  
25.10.2014

SoundReasons Festival, New Delhi, India  
Outset India  
31.10.2014 – 10.11.2014



### topographie sinusoïdale

CD, domizil 38, 2013

Topography usually means the description of objects on the face of the earth, landscapes with mountains, valleys, plains, rivers, lakes. The spatial properties of these objects can be shown with contour lines representing elevations and depths. The graphical representation of these properties on paper involves a metaphorical process, although the form being depicted is directly recognizable in its representation. We draw on similar devices when we think or speak about music. For example, we describe how we perceive sounds or how a piece of music affects us referring to different modes of perception; tactile (a sharp or soft dissonance), taste (a sweet melody), visual (bright D major), emotional (a sad song) etc. There is in fact no talking about music without use of metaphors. Among these, spatial comparisons are particularly important; in fact, they are such deeply rooted concepts that we mostly do not perceive them as metaphorical at all. While it seems natural to us to speak of high or low notes, this seemingly most basic of descriptions actually contains a double metaphor: the spatial description high-low stands for the position of a note in musical notation, this diastematic notation is itself a metaphor for a physical phenomenon: fast and slow oscillation.

If spatial metaphors are so important for our thinking and speaking about music, it would seem obvious that such figures of thought can, conversely, serve as important devices in composition and likely produce strong associations with listeners. How will we as listeners, trained to detect spatial information in acoustic phenomena, react to music that speaks to our associative reception capabilities at a very deep level?

This is how I hear *topographie sinusoïdale* (and, needless to say, it can be heard in many different ways): a constantly changing landscape of sine tones, opening up and defining three-dimensional spaces. The sounds, which Maeder first took from his ever-growing collection of sound material, heterogeneous at first, are processed in different ways (extreme deceleration, spectral smoothing and tracing etc.). They appear as if arranged in space, defining upper and lower boundaries of spatial objects, cliffs, edges, slow passages from one scene to another, at times focusing on details of a larger group of objects. The organization of sound events on the time axis, the overall formal structure, is determined mainly by changes in density of events, by different pitch and by harmonic configurations. Although the association of a journey through different landscapes is a rather obvious one given the title, each listener will imagine his or her own world or have completely different associations altogether. In this sense, the listener is as involved creatively as the composer, performing his or her own creative act while listening. This is also helped by the relatively slow sequence of images. Such openness is an essential feature of the composition. As a composer, Maeder does not want to control any aspect of the ways in which his works are listened to. Moreover, chance should also play an important role when the synthetic sounds of the composition and the real sounds of the environment finally mix, creating a unique version of the piece. The composed sounds may also live in the background and simply blend into the acoustic environment. *topographie sinusoïdale* does not have to be played in the foreground and, accordingly, Marcus Maeder would not have it played in a predefined public concert space or as an installation. This is also reflected in

the choice of the Compact disc as a medium (by no means a mandatory or even obvious choice nowadays) best suited for private, individual listening. Thus, these remarks are to be understood as a personal account of a journey that will be complemented by every listener's own creative experience.  
*Lucas Bennett*

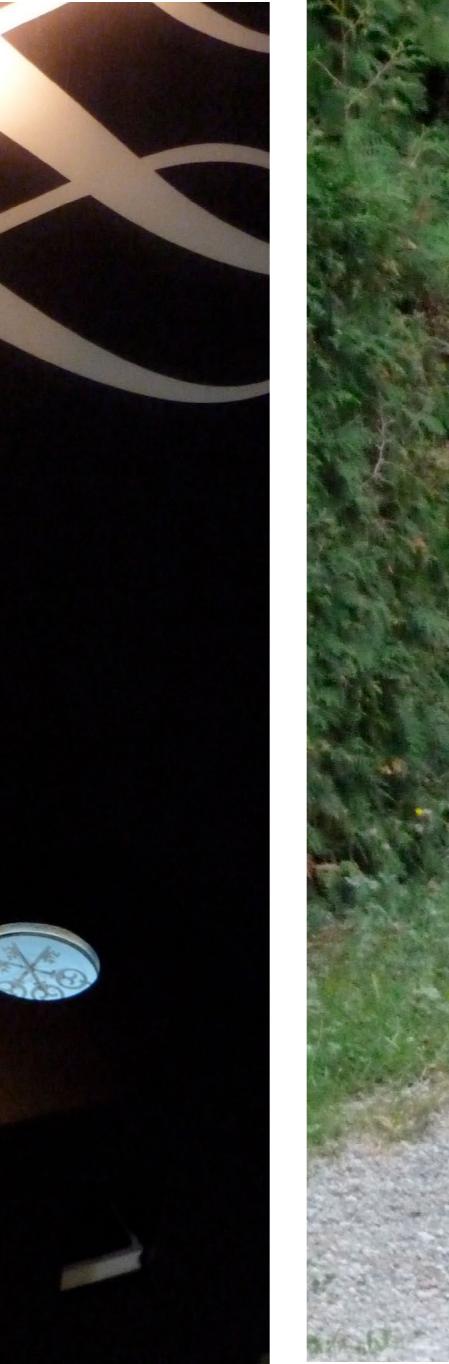
[www.domizil.ch/maeder.html](http://www.domizil.ch/maeder.html)  
[www.domizil.ch/releases/d38/](http://www.domizil.ch/releases/d38/)  
[topographie\\_sinusiodale\\_excerpt10min.mp3](http://www.marcusmaeder.net/topographie_sinusiodale_excerpt10min.mp3)  
[www.marcusmaeder.net](http://www.marcusmaeder.net)

Available on iTunes, Spotify, Amazon, Google Play





Exhibition poster for The Left-Hand Path, Graz and Zurich 2011



Left: Base station/installation at Shedhalle Zurich. Right: Visitors at the Old Botanical Gardens, Zurich – Lange Nacht der Museen 2011





On the way with smartphone and installed App, Stadtpark Graz, 2011

### **Der Pfad zur linken Hand** (The Left-Hand Path)

A GPS-based audio play app for Smartphones  
2011

—  
Graz Path: First showing at Steirischer Herbst,  
Musikprotokoll, Schlossberg/Stadtpark, Graz, 2011

—  
Zurich Path: First showing as a contribution to  
„Connect. Art between Media and Reality“, an exhibition  
with media art from the Sitemapping programme  
(BAK), Shedhalle Zurich/Alter Botanischer Garten,  
2011

—  
Direction, Text, Music:  
Marcus Maeder

—  
Interactivity, Software, Music:  
Jan Schacher aka. „jasch“

—  
The topographical audio play *The Left-Hand Path* was developed as a Smartphone app and is available for download free of charge on our project website and from the Apple App Store. We set up The Left-Hand Path in 2011 as a GPS-based audio play at the Old Botanical Gardens in Zurich as part of the „Connect“ exhibition at Shedhalle Zürich and at Graz Stadtpark for the Musikprotokoll programme of the Styrian Autumn festival. Equipped with smartphones, headphones and this app – specially developed for this project – visitors are invited to wander around and explore a designated area, where they will come across various sound clips situated at different locations throughout the landscape.

The concept of the Left-Hand Path stems from Indian mythology and denotes religious and worldly practices opposed to the prevailing homogenous, established beliefs. In the West, the term is used to describe ways of thinking involving opposing views: on the Left-Hand

Path, one often finds the devil himself as a travelling companion. Listeners of the GPS-based audio play The Left-Hand Path are led along paths of thought characterized by a fundamental opposition of the state of affairs in a „post-everything“ society, a society in which social and ecological progress risks stalling as a result of the establishment of global neo-feudal power structures.

Following the economic and terrorist crises of recent years, conservative thinking seems to be reinstating itself around the world: Right-wing politics and the associated exclusionary attitudes that characterize the wealth gap, be it on the basis of national or ethnic identity or religious belief, are becoming acceptable once again. A renaissance of conservative and religious promises of salvation is drowning out rational discussions on how we wish to lead our lives and how society should evolve in both the West and the East, in rural and in urban areas. Today, we live in a society dominated by monetary relationships and ridden with myths to the point of becoming a veritable jungle; a society in which power, money and faith are intertwined – (post-)post-modern, global capitalism has become the vast motley painting of everything that has ever been believed painted by Gilles Deleuze and Félix Guattari.

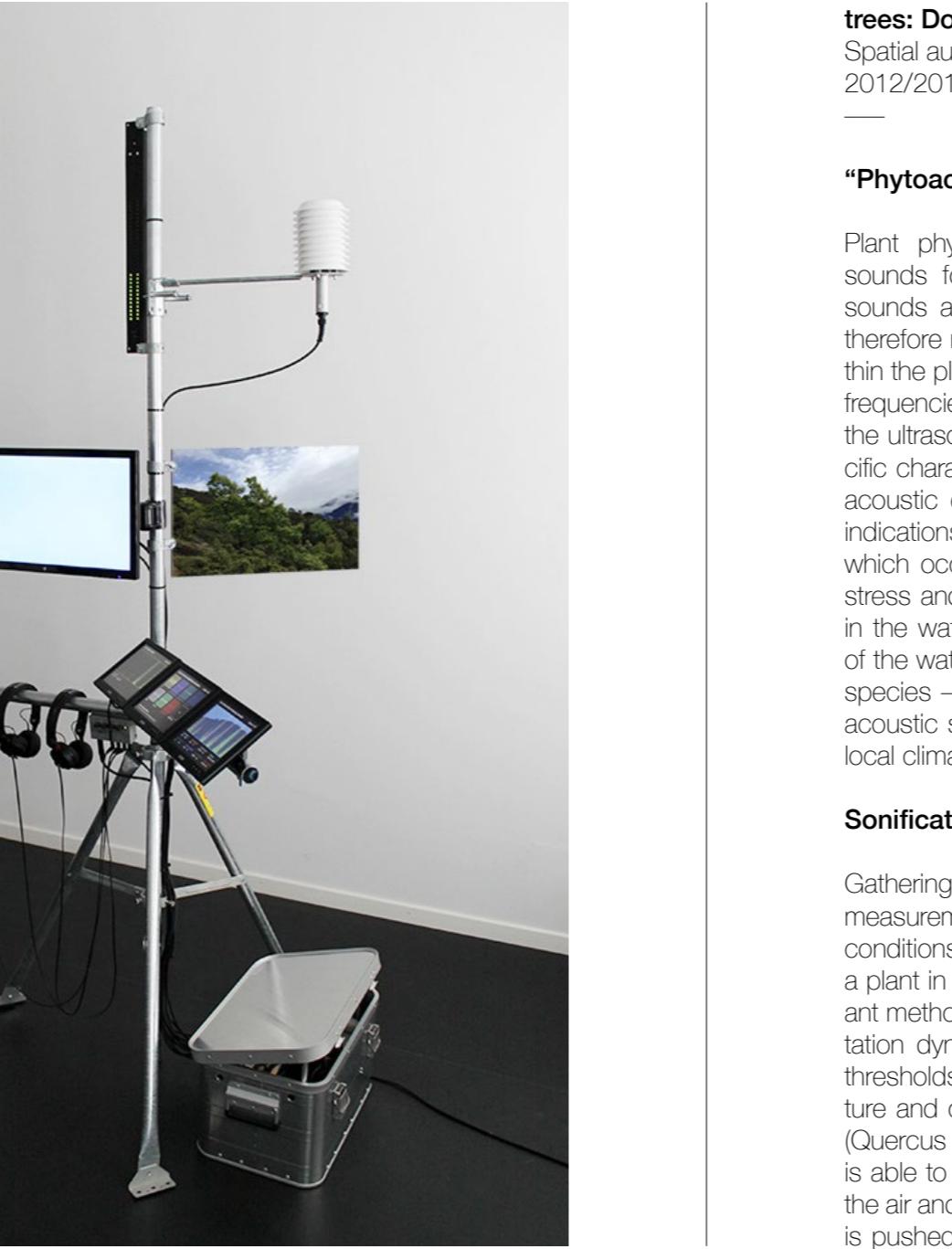
The question as to what today's enlightenment processes should look like – referring to the processes for raising awareness in society with a view to exposing and dismantling the existing power structures – requires an urgent answer. The Left-Hand Path system is associated with a diabolic figure, which manifests itself as enlightenment in its purest form, as an antagonist, as a rebel and as symbol of polemic and failure, urging listeners, in specific terms, quite simply to challenge the established ways of thinking, as Kant put it in his maxim *Sapere aude!* Have courage

to use your own reason! On the Left-Hand Path, several fundamental enlightenment-seeking questions arise: What society do we live in? Are we content with our current way of life? How can we determine our own destiny? In the audio play, these questions are posed by individuals characterised by having an oppositional attitude towards their environment: artists, radicals, intellectuals, sectarian gurus, alcoholics, the exploited and supporters of an alternative society. The Left-Hand Path is like a maze: a broad range of views are expressed, but which lines of thought lead out of dead ends? Can listeners find their way out of this maze of thought?

Production: ORF Kunstradio and Musikprotokoll im Steirischen Herbst Graz, Austria  
Editor: Elisabeth Zimmermann  
Directors Musikprotokoll im Steirischen Herbst Graz:  
Susanna Niedermayr, Frank Zimmer

Supported by the Swiss Arts Council Pro Helvetia, Sitemapping of the Swiss Federal Office of Culture, SRF Swiss Radio and Television, Ethnographic Museum of the University of Zurich. Project Partners: HTC (Smartphones) and Holding Graz Schlossberglift-Service.

[www.derpafazurlinkenhand.net](http://www.derpafazurlinkenhand.net)  
[http://kunstradio.at/2011B/02\\_10\\_11.html](http://kunstradio.at/2011B/02_10_11.html)  
<http://www.shedhalle.ch/de/marcus-maeder-jan-schacher-der-pfad-zur-linken-hand>



## trees: Downy Oak

Spatial audio/stereo sound installations  
2012/2014

### "Phytoacoustics"

Plant physiologists have known that plants emit sounds for several decades now. Many of these sounds are of transpiratory/hydraulic origin and are therefore related to the circulation of water and air within the plant as part of the transpiration process. The frequencies of these acoustic emissions lie mostly in the ultrasonic range, depending on the species-specific characteristics of the plant tissues. Some of the acoustic emissions (so-called cavitation pulses) are indications of embolism in the water transport system, which occurs when a plant is subjected to drought stress and desiccation. The excessive water tension in the water-conducting system leads to the rupture of the water columns in the plant vessels. Each plant species – in fact each plant individual – has its own acoustic signature, related to its structure and to the local climatic conditions.

### Downy Oak: Data sonification

#### Sonification of ecophysiological data

Gathering ecophysiological data (i.e. conducting measurements of the local climatic and environmental conditions and of the physiological processes within a plant in response to these) has become an important method in research on climate change and vegetation dynamics. It helps to determine physiological thresholds of plants in terms of increasing temperature and consequently drought stress. A downy oak (*Quercus pubescens*) in the central Alps, for example, is able to withstand the current climatic conditions of the air and soil whereas a Scots pine (*Pinus sylvestris*) is pushed beyond its physiological limits despite the

fact that both tree species have coexisted there for thousands of years. Consequently, shifts in the abundance of tree species are observed, and the ecophysiological knowledge acquired explains the underlying processes.

task to generate metaphorical sounds to portray a single phenomenon, such as sunlight or air humidity effectively. Besides the diurnal course of the tree's response to sunlight, there are many other recognizable patterns: As it gets drier in the summer, the cavitation events become longer, sometimes lasting deep into the night; the stressed plant needs more time to refill with water from the soil. In addition, the number of cavitation sounds is greater when a plant is well drained and exposed to full sunlight than in very dry periods.

Artistic realization and programming: Marcus Maeder (ICST)

Scientific data and analysis: Roman Zweifel (WSL), Fabienne Zeugin (ETH)

Programming support: Philippe Kocher (ICST)  
Technical engineering field measurements: Jonas Meyer (ICST, decentlab)

[www.swissnexsanfrancisco.org/event/tuningintrees/](http://www.swissnexsanfrancisco.org/event/tuningintrees/)  
<http://blog.zhdk.ch/downyoak/>

#### Exhibitions:

Baum/Mensch/Klang/Kunst  
Alpen Adria University, Klagenfurt  
May – June 2014

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swissnex San Francisco  
Juli – August 2012



Milieux Sonores – sound and imaginary space. An exhibition at Grey Area Foundation, San Francisco, 2010.



Exhibition detail: „Flow Space“ by Daniel Bisig, Jan Schacher and Martin Neukom



Exhibition architecture with detail of „Mutmassliche Windlasten“ by Yves Netzhammer and Bernd Schurer

## Milieux Sonores: Sound and imaginary space

Exhibitions and book project, 2009/2010

Edited and curated by Marcus Maeder

Version 1.0 of the Milieux Sonores exhibition took place at Kunstraum Walcheturm from 16. 1. 2009 – 21. 2. 2009. Version 2.0 from 11. 9. – 19. 11. 2010 at Gray Area Foundation for the Arts, San Francisco, in collaboration with swissnex San Francisco and the support of the Swiss Arts Council Pro Helvetia.

Participating artists: Daniel Bisig/Jan Schacher/Martin Neukom, Jason Kahn, Yves Netzhammer/Bernd Schurer, Felix Profos, Jeroen Strijbos/Rob van Rijwsijk a. o.

Contributors to the Milieux Sonores publication:  
Daniel Bisig, Sabine Gebhardt Fink, Marcus Maeder, Yves Netzhammer, Martin Neukom, Mathias Oechslin, Nils Röller

### The exhibition

The so-called „spatial turn“, the „topological turn“, has since the end of the eighties been a topic of cultural and social studies. Topological terms are broadly used in disciplines that deal with systems, entirieties or groups of elements influencing each other. More recently, physical, social, geographical, psychological or physiological structures have been described using spatial categories; the concept of space has always served to define relations between things in our imagination, thus interpreting reality. According to Japanese philosopher Kitaro Nishida, space can be seen as a place that absorbs ideas and allows the expansion of our thinking to be grasped in linguistic terms.

Without any doubt, reasons for this stronger emphasis on the spatial aspect can be found in the increasingly important role spatially oriented media plays in our living environment. Whether it is the simulation of space used in almost every computer game, GPS navigation systems or space metaphors in the internet such as chat rooms: the large share of virtuality structured in analogy to space is defining of our discourse on the world. Furthermore, through recent media technology, a veritable topos of media related experience and acting is taking on form, an ontology of the virtual is in the making. With cinema, DVDs and computer games the spatial design of sound and the sonic design of space has gained importance. Surround technologies allow to simulate complex acoustical spaces: the „virtual“ acoustic space has become a widely discussed subject. If we view the fields of media and sound art, of electronic music, of game and sound design from such a perspective, it is striking that especially in these disciplines, topological terms become parameters in artistic and medial work. Furthermore, sounds do not only exist in a spatial relationship to one another, they are on a level of imagination and creation part of a consciously generated sonic and spatial milieu.

create „hyper-natural“, surreal spaces of experience that are filled with strange sound objects, impossible or remote spaces, sounding artificial life forms – they create mental landscapes which become part of our environment. On this phenomenon, Gilles Deleuze and Félix Guattari noted in the dawn of the computer age: „The real is not impossible, but it becomes more and more artificial.“

In the exhibition Milieux Sonores, we focused on artistic and musical designs of sound spaces, on working with sound and the visualization of imaginary space. Milieux Sonores presented five different artistic approaches, each of which either creates, in its own unique way, a world of sounds and a space for a framework of sounds or transforms and redefines space through sound. Two of the five works were developed at the music department of the Zurich University of the Arts, namely Vier Nebenräume by Felix Profos and Flow Space by Daniel Bisig, Martin Neukom and Jan Schacher from the Institute for Computer Music and Sound Technology.

### The book

## Milieux Sonores/Klangliche Milieus

Sound, Space and Virtuality

The idea for this book came up during preparations for the Milieux Sonores exposition. Inspired by the numerous reactions of a very interested public, the contributions in this book aim to reflect the multi-faceted aspects of sound and the acoustic space within the current discussion of virtuality. The examination of musical methods and practices in the virtual sphere as a veritable intersection of research and art has only just begun.

If we understand artificially generated sound spaces as fields of imagination that are composed of sound milieus structured in space and time, they are nonetheless primarily composed of technically generated signals that trigger sensations. The producer's as well as the artist's and the recipient's imagination through acoustic sensations creates a space for association which brings into relation our knowledge about the real world and the simulation of the possible. Under the influence of our perception's expansion brought about by media technology, the conception of reality begins to change. Space simulations created by artists, be it in films, in installations or musical works, create „hyper-natural“, surreal spaces of experience that are filled with strange sound objects, impossible or remote spaces, sounding artificial life forms – they create mental landscapes which become part of our environment. This approach comes close to a long held dream of surrealists. Leading surrealist thinker André Breton wrote in his first surrealist manifesto back in 1924: "I believe in the future resolution of these two states – outwardly so contradictory – which are dream and reality, into a sort of absolute reality, a surreality, so to speak. I am aiming for its conquest, certain that I myself shall not attain it, but too indifferent to my death not to calculate the joys of such possession."

Editor: Marcus Maeder, Institute for Computer Music and Sound Technology, Zurich University of the Arts (ZHdK)

Publisher: Transcript Verlag, Bielefeld

Authors: Daniel Bisig, Sabine Gebhardt Fink, Marcus Maeder, Yves Netzhammer, Martin Neukom, Mathias Oechslin and Nils Röller

Publication: July 2010

[www.transcript-verlag.de/ts1313/ts1313.php](http://www.transcript-verlag.de/ts1313/ts1313.php)



**Sonifications and Music for the NOVA display system 2008**

NOVA is a three-dimensional screen with the capability to display dynamic visuals in three dimensions. NOVA consists of 25 000 luminescent spheres, which can be activated one by one, which are equipped by 12 light emitting diodes each. The display can show two-dimensional images as well as three-dimensional abstract content.

The NOVA of ETH Zurich served as a platform for art and science displaying algorithms from a variety of scientific departments of the ETH Zurich (Swiss Federal Institute of Technology).

A prototype of the system was been installed from 2005 until 2012 on the ceiling of Zurich's main train station, and the console was located at the group meeting point at the centre of the hall, where Maeder's sonifications and music accompanying the scientific animations and visualizations of all departments of the ETH have been broadcasted.

[www.nova.ethz.ch](http://www.nova.ethz.ch)

A video simulation:  
[www.domizil.ch/ETH\\_Boomsma\\_Concentration\\_1.mov](http://www.domizil.ch/ETH_Boomsma_Concentration_1.mov)



Presentation/installation detail of „Die Wunschmaschinen“ (The Desiring-Machines), a surround play and live installation, 2008

### Die Wunschmaschinen

(The Desiring-Machines)  
Surround Play/Live Installation, 2008

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Based on Anti-Oedipus: Capitalism and Schizophrenia I by Gilles Deleuze and Félix Guattari. Cast: Antonin Artaud, Hélène Barat, Ivan Chtcheglov, Guy Débord, Eliza, Sigmund Freud. Music based on Kraftwerk, Velvet Underground, Nick Cave and Richard Wagner.

### The desiring-machines

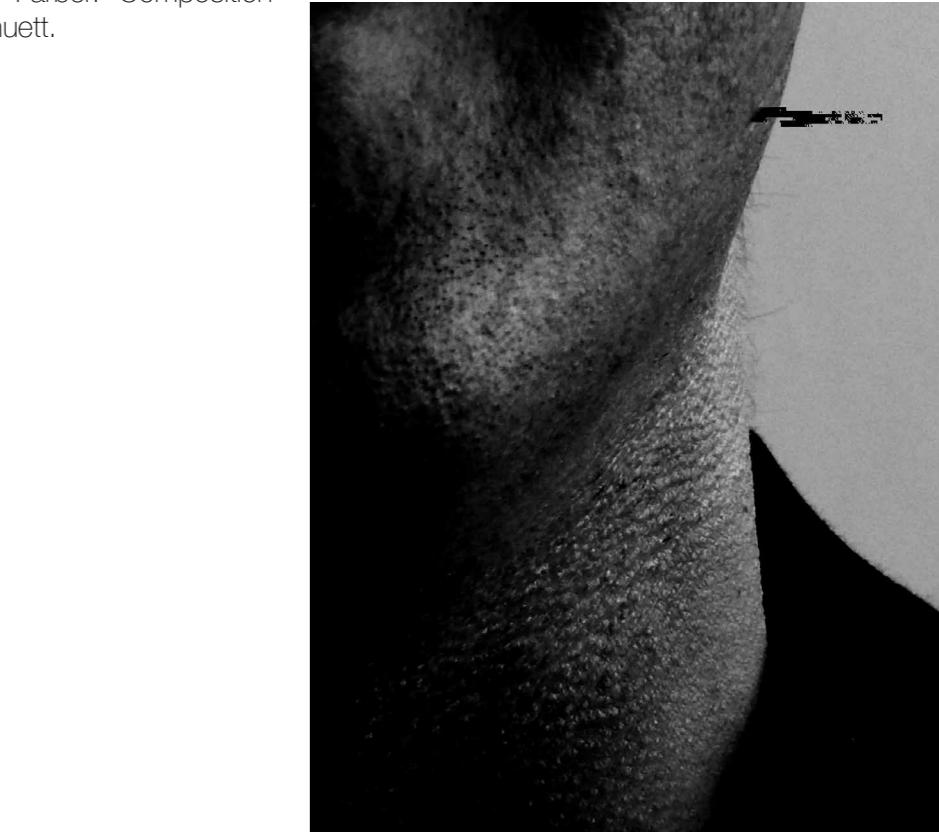
In the aftermath of 1968, the desiring-machines embodied the unconscious in a world fundamentally affected by technology for the philosopher Gilles Deleuze and the psychiatrist Félix Guattari. An unconscious, which is not seen as a theatre of symbolic representations – criticism belonged to psychoanalysis – but more politically understood, as a productive factory. The productive, reality-producing desires are desiring-machines; they are our desires in the interaction with the world. The desiring-machines are a critical affair: the market, the media and politics know how to use the desiring-productions; in its delimitation, psychiatry treats them as illness. The machines splutter, overheat, break down, and, again and again, break up into new structures of a schizophrenic, capitalist society, without ever having realised themselves.

One who sets off on his own in order to liberate his desiring-machines is the Schizo. We roam with him through the psychogeography of a city where he encounters others who have, in their social and creative delineation and delimitation, themselves become revolution: eccentrics, schizophrenics, artists and writers – existences on the thin line between passion and pathology.

The play is performed in acousmatic form (a loudspeaker performance/installation) using Ambisonics technology, a special surround sound system that can create three-dimensional spatial audio.

Direction, Music: Marcus Maeder. A production of the Institute for Computer Music and Sound Technology, Zurich University of the Arts, Music Department. Speakers: Sascha Gersak, Pilu Lydlow, Dagmar Gabriel, Edward Piccin, Yves Raeber, Oleg Lips, Helmut Schüssner, Jörg Reichlin. Casting, Locations, Assistant Director: Bettina Disler. Production Manager: Simon Könz. Recording Technology: Silvan Gretener, Tobias Stritt. Programming: Jan Schacher, Philippe Kocher. Ambisonic Technology: Peter Färber. Composition Studio Support: Johannes Schuett.

[www.wunschmaschinen.net](http://www.wunschmaschinen.net)  
<http://zhdkrecords.zhdk.ch>





.ds Davos Soundscape: Landmark of a sound segment, Davos 2007

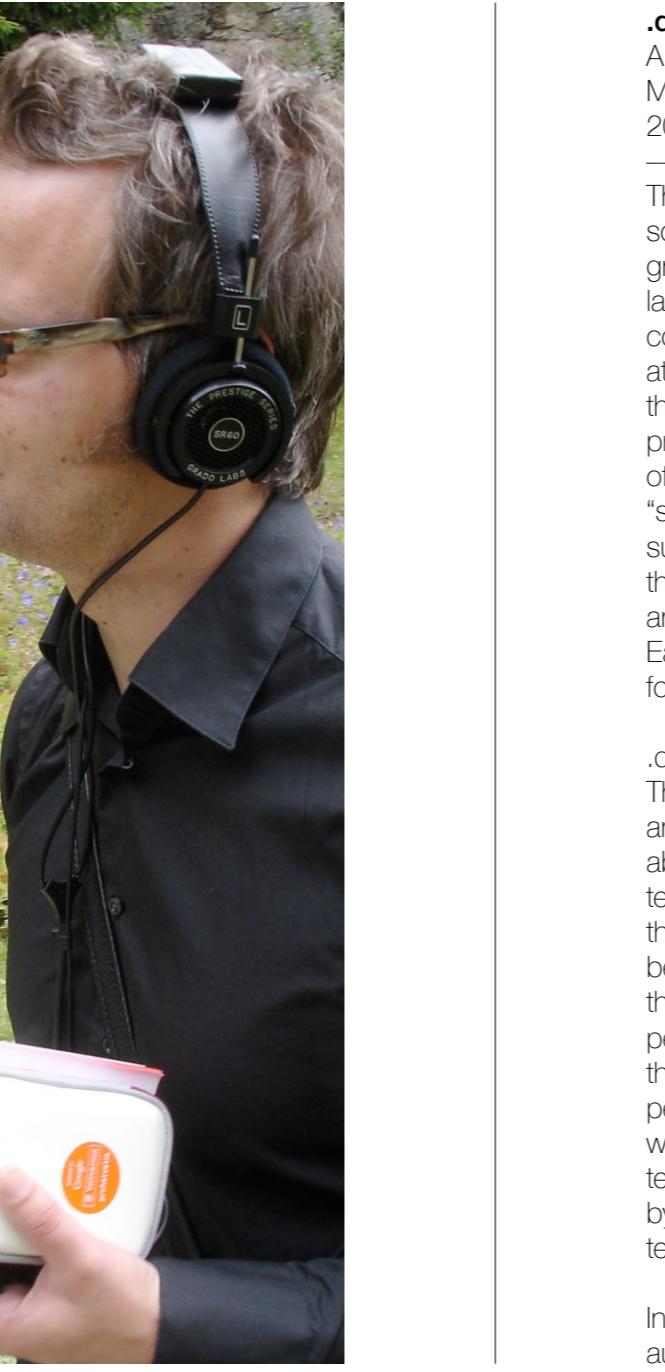


Image © 2007 GeoContent  
Image © 2007 TerraMetrics

Map of .ds Davos Soundscape



Left: Sound segments at Davos lake, Davos. Right: Visitor with microcomputer and headphones



### .ds – davos soundscape

A topographical composition by Jan Schacher and Marcus Maeder for the Davos Festival 2007

The experience and composition of .ds – davos soundscape emerges from the movement, peregrination and strolling of the listeners throughout the landscape of Davos and surroundings. Ten microcomputers equipped with GPS were available for rent at the Davos Tourist Office. Together with the device the visitor received a map (see image p. 13) with the proposed routes and a diagram showing the locations of sound fragments. These sound-zones or so-called "sweet spots" were placed in the landscape with a surveyor's stake painted in a fluorescent color to mark the area where a piece of music or sound is located and to simplify the acoustic "treasure hunt"; Google Earth has been an invaluable tool and composition aid for .ds – davos soundscape.

.ds davos soundscape is based upon two concepts. The first – The Open Work – stems from Umberto Eco and is the title of one of the most influential writings about contemporary aesthetics. The text, which dates to the year 1962, defines an open work as one that doesn't intent to convey a definite meaning to be comprehended by the audience. The creation of the work of art is much rather an act into which the perceiving individual is directly involved by assigning the work a personal meaning. In .ds davos soundscape we intend to intensify this relationship insofar as we establish a composition in the landscape whose temporal structure and sonic attributes are generated by the presence and movement of the public in a real territory.

In their seminal book *A Thousand Plateaus* the two authors – philosopher Gilles Deleuze and psychia-

### trist Félix Guattari – have addressed the territoriality

of sound and music in an extremely inspiring way. Their approach to the concept of the ritornello is quite unique. The term ritornello is known from baroque music: it denotes the part of a rondo that returns periodically, like a refrain during the course of the piece. Deleuze und Guattari consider the ritornello in an extended sense as the sound(track) or melody or acoustic signature that defines a natural territory. Humans and animals produce this kind of ritornello. A child that sings a song in the dark does this to block out its fear, to create through song a stabilizing centre in the "chaos" of the unknown and to establish a safe territory. Birds establish through their repeated song pattern their territory and thus build an acoustic barrier around it. The ritornello is territorial or localized and according to Deleuze and Guattari even the keys and rhythms in music are territorial and influenced by their regional provenance.

Sounds form territorial structures and from this fact originates the term 'soundscape': a sonic landscape. A sonic landscape consists of acoustic environments that can be traversed. They overlap, are defined and shift in relationship to each other. Sonic environments can be entered, traversed and left: this constitutes the territories – according to Deleuze and Guattari the defining of a territory is the act, the action which influences sounds and environments and territorializes them by using their specific characteristics. When the sonic and acoustic factors and components of an environment cease being functional and acquire an expressive quality they generate a territory. In .ds davos soundscape we shape the sonic environments by marking them acoustically and giving geographical elements a musical shape.

### We plant a number of sound zones or acoustic markings in Davos' landscape. Sound engineers call the

area within a loudspeaker setup, which gives the best listening result the "sweet spot". By taking this concept into the landscape our "sweet spots" become the centers of topographical, acoustic and musical circles. We define and compose the sonic territory specifically in relationship to the characteristics present in such a zone. The starting points and basic materials for the sound of an area are located on these spots. Fascinated by the specific natural sound ambience of a place, for instance the murmuring of a brook or the geographical properties of a stretch of forest we might be inspired to compose a romantic motif of melody-loop.

.ds davos soundscape creates a composition and sonic landscape from a number of sound territories and overlapping sonic circles. By moving through the zones and areas the visitors create their own open composition. The routes proposed on the .ds map can be followed in any direction and may be experienced in shorter sections. The totality of the zones emphasizes the eclectic and sometimes contradictory character of Davos's landscape: Davos Dorf and Platz present an urban face, the zones of Schatzalp and Weissfluhjoch show their alpine character, whereas the path around the lake and along the Landwasser river to the woods cemetery are idyllic and on a stroll in the Kurpark and along the high promenade a more cultivated experience ensues. By following the routes and zones in an personal manner, varying chronologies and superpositions of our sounds emerge and a non-linear soundtrack to a movement through the landscape is produced.

[www.davosoundscape.ch](http://www.davosoundscape.ch)



Recurrence Plot, Helmhaus Zürich, 2005

## Selected exhibitions and projects

2014

trees: Pinus sylvestris – Stereo version  
SoundReasons Festival, Outset India, New Delhi

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trees: Pinus sylvestris – Spatial audio version  
Creative City, Zurich University of the Arts

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trees: Pinus sylvestris – Stereo version  
Swiss Federal Institute for Forest, Snow and Landscape Research WSL, Birmensdorf

—

trees: Downy Oak 2 –  
Baum/Klang/Kunst/Mensch, an exhibition of the Alpen Adria University, Klagenfurt, with Ch. Kubisch, B. Traubeck, W. Ritsch

2012

trees: Downy Oak – Exhibition, Workshop, Symposium. swissnex San Francisco

2011

The Left-Hand Path – An interactive audio play,  
in collaboration with ORF Kunstradio. Zurich: Shedhalle/Old botanical garden. Graz: Musikprotokoll im Steirischen Herbst

2010

Curating of the Milieux Sonores Exhibition, Kunstraum Walcheturm, Zurich/swissnex San Francisco

2008

Die Wunschmaschinen – Surround play/Installation after Deleuze and Guattari's Anti Oedipus: Presentations at Kunstraum Walcheturm, Zurich (premiere) and the „40 years 1968“ festivities, Frankfurt

2007

Davos Soundscape – Topographical composition for the Davos Festival 2007, together with Jan Schacher

—

ISEA Festival, Manchester: Revolting®  
Participation and presentation

1997

Hörnetz 2 [listening network]: Contemporary radio work and counter-information, Shedhalle, Zurich: Organization of workshops and conferences

1996

Co-founding of Kombirama, an independent art space.

—

Foundation of the music label domizil, with Bernd Schurer

—

Music for theatre: Migrantenstadt – Tim Zulauf, Fabriktheater, Zurich, with Bernd Schurer

2003

Participation at Electronic Music Archive, an exhibition curated by Gianni Jetzer and Norbert Möslang (Voice Crack), Kunsthalle St. Gallen

2002

Music and sound design for the national exhibition Expo.02, Expoagricole, Murten

2001

Music for theatre: Die Stelle im Park – Tim Zulauf, Theater am Neumarkt, Zurich

1998

Co-founding of the k3000 Medialab in Zurich together with musicians, artists and designers

—

We Are Somewhere Else Already – Swiss Institute, New York: Group exhibition and presentation

Viper Festival, Lucerne: Das metaphysische Kabinett, with Felix Kubin, Amus Tietchens. a. o.

—



domizil USA tour: Marcus Maeder live at LACE, Los Angeles, 2009

### Selected live performances

- 2014  
Synthèse Festival 2008, Bourges, France  
Contribution to the concert of CIME Suisse  
—  
SoundReasons Festival, New Delhi, India  
—  
Die Wunschmaschinen, Surround Radio Play,  
Premiere, Kunstraum Walcheturm, Zurich  
HEAD, Geneva
- 2013  
Dorkbots Tokyo, Yokohama, Japan,  
with The Interactive Swarm Orchestra  
—  
@PTT, Geneva
- 2012  
Hotel Schatzalp, Davos Festival 2007 –  
The Lodge, Zurich, with Michael Northam and Deer  
Happy Place  
—  
SonicDays, Fri-Art, Fribourg, with Schurer,  
Steinbrüchel, Fennesz, DAT Politics a. o.  
—  
Nova and Music, Zurich Main Train Station, with  
Steinbrüchel, Biosphere a. o.
- 2010  
“Tenderenda der Phantast”, Cabaret Voltaire  
Présences Electroniques, Geneva  
with Monolake, Leila, Biosphere a. o.  
—  
Cabaret Voltaire, Zurich  
with Asmus Tietchens, Biosphere a. o.
- 2006  
EEI Festival, Labin, Croatia  
Cuba, Münster – with Schurer and Frank  
Niehusman  
—  
MOS ESPA, Geneva
- 2009  
Walcheturm, Zurich, with Jasch (Visuals) and  
Ryoichi Kurokawa  
domizil USA Tour: Sonic Circuits Festival, Was-  
hington; SFAI, San Francisco; LACE, Los Angeles;  
swissnex ,San Francisco  
—  
Electron Festival, Geneva
- 2005  
Club 1955, Warsaw – with Schurer, Steinbruchel,  
Günter Müller  
Unsound Festival, Krakow – with Schurer,  
Steinbruchel, Günter Müller  
—  
Le Crime, Lille - with Teleform, Steinbruchel  
Batofer, ...cherche la Suisse Festival, Paris  
—  
Sonar Festival, Barcelona - with Teleform a. o.
- 2008  
CCC Festival, Bern  
MMKamp 2008, Dubrovnik,  
—  
Die Wunschmaschinen, Surround Radio Play,  
Malsehn, Kino, Frankfurt, „40 Years 1968“
- 2004  
World New Music Days 2004, Zurich  
Horse Hospital, London  
—  
Gare du Nord, Basel  
—  
La Suisse Festival, Regents Studio, London  
—  
Club Transmediale, Construction Sonor, Berlin  
2003  
—  
Ausland, Berlin  
—  
Shedhalle, Zürich  
—  
Electrograph Festival, Athens – with Bernd Schurer,  
Marc Behrens, Dieb 13 a. o.  
—  
2002  
Domizil vs. Antifrost Tour – with Bernd Schurer,  
Steinbruchel, Jason Kahn, Ilios, Coti  
—  
Ear we are Festival, Biennne - with Teleform,  
Stephan Wittwer, Barre Phillips a. o.  
—  
Substrat, Zurich  
—  
Boa, Lucerne - with Dat Politics  
—  
Rote Fabrik, Zurich - with Coil  
—  
Expo.02, SonarSound, Neuchatel, with Teleform  
—  
Sonar Festival, Barcelona - with Teleform a. o.  
—  
LEM Festival, Barcelona

## Discography

- 2015  
progeny, Min-CD, domizil 41
- 2013  
topographie sinusoidale, CD, domizil 38
- 2010  
annex, Mini CD, domizil 35
- 2009  
subsegmental, CD, domizil 32
- 2008  
Die Wunschmaschinen, DVD, domizil 30/ZHdK Records
- 2007  
This ship in trouble, Mini CD, domizil 24
- 2005  
Opera Calling, CD (Compilation)
- 2004  
Transient Travels, VA, CD, domizil 23 (Compilation)
- 2003  
domizil vs. Antifrost live, - Live CD, domizil 19 (Compilation)  
—  
Club Transmediale, CD, Data Error (Compilation)  
La Suisse, CD, SME (Compilation)  
Bees & Honey, Andrey Kiritchenko, CD, Zeromoon (Remix)
- 2002  
Quiconque, CD, domizil 17

## 2001

Poisonhats, CD, Arts Centre Dublin (Compilation)

## 2000

Substrat, CD, Stattmusik (Compilation)

## —

Institut für Feinmotorik: Verschiedene, CD, IFFM (Compilation)

## 1999

solipsistic\_motion, 12", domizil 10

## Grants

### 2010

MediaProject: The Left-Hand Path, Sitemapping, Bundesamt für Kultur

### 2009

Composition comission by the Swiss Arts Council Pro Helvetia

### 2006

Composition comission by the Swiss Arts Council Pro Helvetia

### 1995

Studio grant of the Binz 39 Foundation in Scoul/Switzerland

## Publications

Maeder, M. 2014. „Ambient culture: Coping musically with the environment“, proceedings ICMC/SMC Conference, Athens, 2014

Maeder, M. 2014. „Der Klang der Bäume“, in: Christoph Flamm: Baum/Mensch/Klang/Kunst, Ritter Verlag, 2014

Maeder, M. and Zweifel, R. 2013. Downy Oak: Rendering Ecophysiological Processes In Plants Audible. Proceedings SMC/SMAC 2013, Stockholm, Sweden.

Maeder, M., Schacher, J. 2011. „The left Hand path“, in: Connect. Kunst zwischen Medien und Wirklichkeit, Nürnberg: Verlag für moderne Kunst, 2011

Maeder, M. 2010. „Elektronische Musik, Kunst, Pop- und Subkultur – in der Schweiz und anderswo“. In: Bruno Spoerri: Musik aus dem Nichts – Elektronische Musik in der Schweiz. Zürich: Chronos Verlag, 2010

Maeder, M. (Ed.) 2010. Milieux Sonores - Klangliche Milieus. Klang, Raum und Virtualität. Bielefeld: Transcript Verlag

Maeder, M. 2008. „Milieux Sonores“, Zett 4/08

Maeder, M. 2007. „Immersion im Möglichen“, in: Soundscapes/Hörlandschaften, Stadt Zürich

Maeder, M. and Schacher, J. 2004. „Transient Travels“, in: Trans\_It, World New Music Days

## Contact

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## Websites

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<http://blog.zhdk.ch/marcusmaeder>  
[www.avataradio.net](http://www.avataradio.net)  
[www.thelefthandpath.net](http://www.thelefthandpath.net)  
[www.wunschmaschinen.net](http://www.wunschmaschinen.net)  
[www.davosoundscape.ch](http://www.davosoundscape.ch)  
[www.transienttravels.net](http://www.transienttravels.net)  
[www.kombirama.ch](http://www.kombirama.ch)  
[www.k3000.ch](http://www.k3000.ch)



**Marcus Maeder**

Marcus Maeder studied Art at the University of Applied Sciences and Arts of Lucerne and is currently pursuing a Master's degree in Philosophy at the University of Hagen. Maeder runs the music label domizil, which he co-founded in 1996 with Bernd Schurer. He has worked as an editor and producer for the Swiss radio station DRS and has been working as a curator and research associate at the Institute for Computer Music and Sound Technology since 2005. His artistic work focuses mainly on sound and media art, computer music and the artistic and media extensions of the term. As an author, Maeder has written on a number of topics in the fields of cultural studies, aesthetics, media philosophy, sound art and artistic research.

