

There was one session when we went back to our specific memory.
Attybe there could be anchors for example.

K: That would cut down on the searching time

GW: Yes I think you only need to see it once, that's enough. (Tom: I save this for later). Now we try our improv seizing naming doing simpl. chart. Seizing can also be in a meeting. Follows writing for reference. Go back in, find anchors. Third time: chain the anchors together.

A: Gwyn could have/be an earpiece prompter, like Bill.

Round 1

- Seizing, naming, doing. Associations. The things. Let it ride
- Write
- Go back for Round 2. Find your anchors, follow score from memory - perspective
- Tzybe write again, identify those that sit more
- Round 3: test the "final result".

GW + S2 track the performer's physical journeys.

- # Have a look at G1: how the exploration of one thing develops.

Look at B: seizing opportunities for taking in from the room / others.

→ // it could be that the intensity has a tendency to stay on a similar level. Maybe a simple reminder of being available to catch the subtleties would make a difference. Could also be "too much searching". Check the searching

// Introducing an element of randomness and quick catches (i.e. follow an attention quickly as it shifts to consciousness). Could also be to shift the level of attentions more often / put reminders to do so: from seizing within, to being in the physical room and back

THIRD ROUND: GW feels it's gone too quickly "it feels wrong"
/ Perhaps there was a bit of a mission-to-accomplish sense